RULES & REGULATIONS

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Part I Dedication, Purpose and Goals



Dedication

Canine Water Sports is dedicated to that first human being who, upon seeing a dog playing in water, joined him.

Our Purpose

The primary purpose of Canine Water Sports is to: provide an opportunity for all dogs, purebred and mixed, to enjoy, learn and achieve in useful water tasks; govern and sanction canine water testing events; and, record awards and issue water merits, certificates and titles to dog/handler teams who demonstrate enthusiastic teamwork, water safety and canine proficiency in practical and skilled water behaviors.

Our Goals

- To bring recognition to those dogs who find joy in water teamwork and to commend those handlers who cultivate a respectful, kind and loving relationship with their dogs while pursuing achievement in water sports and water service work.
- To promote canine awareness and good health through water sport events that safely challenge the physical, emotional and mental strengths of water loving dogs.
- To maintain an International Canine Water Sports Registry of dogs eligible to participate in water sports.
- To sanction, govern and record Canine Water Sports events hosted by CWS Group Members and record canine achievements and issue Water Merits, Certificates and Titles to those teams who qualified at these events.

Part II

Membership & Registration

Group Membership

Dues & Fees

Canine Registration

Group Membership:

Any Organized Dog Club, Dog Organization, Dog Training Facility or Training Group may apply for membership to Canine Water Sports to become entitled to membership privileges, which include:

- Recognition as a Sanctioned CWS Water Event Host.
- Application eligibility to sponsor a Water Sports Event.
- A copy of the Canine Water Sports Regulation Manual and updates on Reg. revisions. and general water sports information

Club/Organization officers and representatives shall agree to uphold the regulations set forth in the Canine Water Sports Regulations Manual.

Membership privileges may be suspended or terminated by Canine Water Sports if the member:

- Is found, by Canine Water Sports, to be in violation of Canine Water Sports Regulations
- Is found, by Canine Water Sports, to be guilty of misconduct prejudicial to the interests of Canine Water Sports or dog sports in general.

Privileges suspended for violation of CWS Regulations or for misconduct shall be reinstated after the terms of the suspension have been completed.

Any Club or Organization whose privileges have been terminated for failure to renew may complete an application for New Membership to be reconsidered for membership.

Member Clubs/Organizations whose privileges have been terminated for violation of CWS Regulations or for misconduct may reapply for membership after three years from the date of termination.

Canine Water Sports reserves the right to refuse any application for membership and shall not be obligated to state a reason for such refusal.

Dues & Fees:

- There shall be a one time filing fee.
- Dues and fees are subject to change. Any change shall be set no later than October 1st to become effective for the following year.
- Checks or money orders made out to Canine Water Sports are payable in U.S. funds only.

Canine Membership and Registration:

Any person 18 years old or older may apply to register a dog, regardless of its breeding, with Canine Water Sports to become entitled to registration privileges, which include:

- Membership and Registration for a one time fee.
- A life time canine registration number from Canine Water Sports (H2O number)
- Canine eligibility to enter a Water Sports Event
- Canine eligibility to earn Canine Water Sports, Merits, Certificates and Titles.
- Team achievement records maintained by Canine Water Sports.

Registration privileges may be suspended or terminated by Canine Water Sports if the owner or handler of said dog is found, by Canine Water Sports, to be in violation of Canine Water Sports Regulations or is found guilty of misconduct prejudicial to the interests of Canine Water Sports or dog sports in general.

Privileges suspended for violation of CWS Regulations or for misconduct shall be reinstated after the terms of the suspension have been completed.

If privileges are terminated for violation of CWS Regulations or for misconduct the individual may reapply for reinstatement after three years from the date of termination.

Part III

Task Descriptions & Regulations

Shoreline Skills

Mariner Dog Tasks

(Pool Proficiencies) planning stage

(Seafarer Games)

planning stage

Part III Division I

Shoreline Skills

Swim Mate Skills Platform Skills Navigation Skills (Figure-8s, Weaves, Square) Canine Nautical Nosework

SHORELINE SKILLS SUMMARY

(SS) A. <u>Swim Mate Skills</u>

- 1. Aqua-heel
- 2. Aqua-heel with shore layover
- 3. Call to Water
- 4. Send to shore
- 5. Parallel Loop-a-marker
- 6. Waterward Loop-a-marker
- 7. Parallel Loop-a-marker
- 8. Waterward Loop-a-swimmer
- 9. Double parallel Loop-a-marker
- 10. Parallel Loop of second marker

(SS) B. Platform Skills

- 1. P-1 Parallel recall
- 2. P-1 Shore recall
- 3. P-1 Parallel Go-out with a recall
- 4. P-1 Waterward Go-out with a recall
- 5. P-1 Go-out with a recall
- 6. P-1 Go-out and beyond
- 7. P-1 Parallel toss retrieve
- 8. P-1 Parallel retrieve from swimmer
- 9. P-1 Retrieve from water to shore
- 10. P-1 Retrieve from shore steward
- 11. P-1 Delivery from shore to platform
- 12. P-1 Delivery from shore to platform with hold
- 13. P-1 Delivery parallel to platform
- 14. P-1 Delivery parallel to swimmer
- 15. P-1 Delivery from water to shore steward
- 16. P-2 Loop and go-out to shore
- 17. P-2 Go-out parallel and recall to shore
- 18. P-2 Parallel toss retrieve
- 19. P-2 Parallel retrieve from swimmer
- 20. P-2 Delivery parallel to platform
- 21. P-2 Delivery parallel to swimmer
- 22. P-2 Delivery from shore to platform
- 23. P-2 Delivery from shore to swimmer
- 24. P-3 Double Delivery to platforms
- 25. P-3 Directed Delivery from shore to swimmer
- 26. P-3 Directed Retrieve from shore
- 27. P-3 Directed transfer from shore
- 28. P-3 Transfer between shore and platform
- 29. P-3 Transfer between platform and shore
- 30. P-3 Tow a life-ring parallel
- 31. P-3 Tow a swimmer parallel
- 32. P-3 Solo tow a swimmer parallel

(SS) C. <u>Navigation Skills</u> (Figure-8s, Weaves, Square)

Figure-8 patterns

- 1. Figure-8 around markers.
- 2. Team figure-8 around swimmers.
- 3. Solo figure-8 around swimmers
- 4. Go-out with figure-8 around swimmers.

Weave Patterns

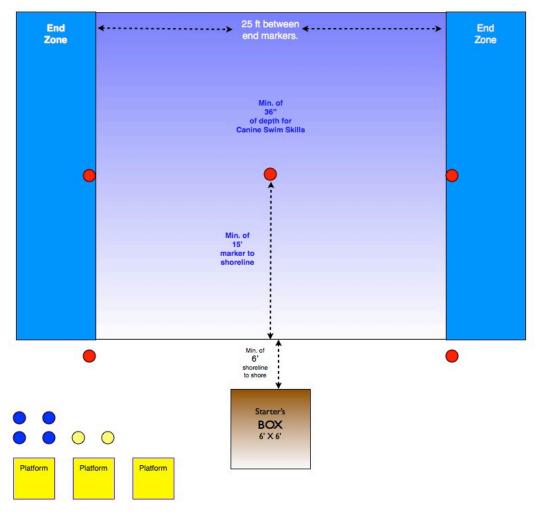
- 5. Team Weave
- 6. Solo Weave-5
- 7. Solo Weave-7 with moving handler
- 8. Solo weave-7 with non-moving handler

Square Patterns

- 9. Crazy 8's
- 10. Two loops
- 11. Four loops
- 12. Triangle outside
- 13. Square outside

(SS) D. Nautical Nosework

- 1. Surface Scent : Novice Match Familiar
- 2. Surface Scent: Immediate Match Unfamiliar
- 3. Submerged Scent: Immediate Match Familiar
- 4. Submerged Scent: Immediate Match UnFamiliar



SHORELINE SITE DEFINITIONS

Water: A natural or man-made body of water safe for human swimming and clear of debris and vegetation in the test area. The test area shall have a safe graduated entrance (such as steps) or a gradual slope with a firm safe bottom for human wading and supporting platform work. The water depth shall be a minimum of 36" at 30 ft from the shore line. A minimum distance, from the shoreline, a water behavior may be performed, shall be 15 feet. Minimum water dimensions 45 X 45

Land: The test area leading into the water shall have a safe graduated entrance (such as steps) or a gradual slope with a firm safe bottom for human and dog travel. The shore area shall have a surface that is reasonably level, clear of debris and safe for human and canine running. Minimum land area 35 X 45 (along shoreline)

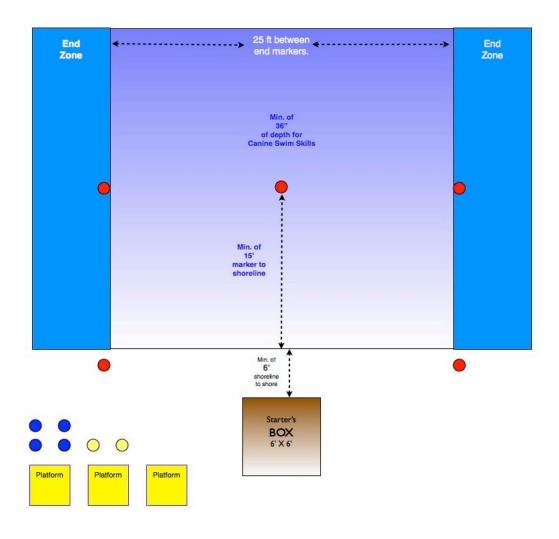
Markers:

• Site markers Shall consist of a land marker and a water buoy marker. Water buoy markers shall be anchored by a single line attached to an anchor weight sufficient to keep the marker in place should a dog or person collide with the marker. Water Markers shall be set at a depth of about 36" and a minimum of 15 ft from the shoreline. Land markers may be different in size and appearance from the water markers. The purpose of the end zone land marker is to help define the water end zone. There shall be a 25 ft wide water swim zone between end zone markers. Distance from shore may vary according to the slope and depth of the water site. Markers used in the water test site, shall be made from 3" or 4" diameter PVC Pipe and when floating upright in the water shall have a visible surface area of 6" or more above the surface of the water.

Weave or Navigation markers \bigcirc \bigcirc Shall be the same in appearance as the water site markers. Weave markers shall be removed from the swim zone when not in use for a skill. Weave or Navigation markers ٠

Platforms:

Platforms shall be removed from the swim zone when not in use for a skill. The size, height and placement depth of the platform shall allow the dog to swim to and board the platform without assistance. The platform top shall be of sufficient size to safely support and allow any size dog to stand, sit and turn around on the platform.



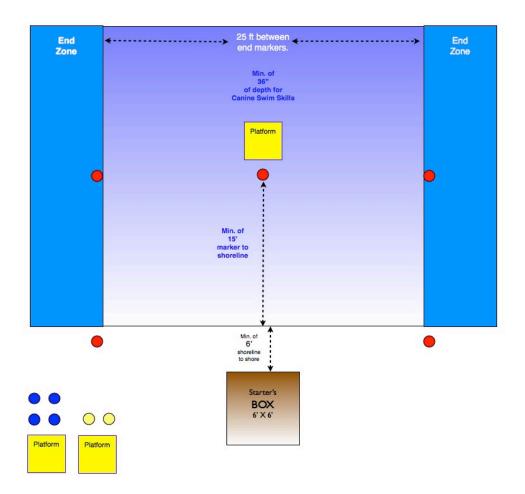
REGULATIONS FOR SHORELINE SKILLS

A. SWIM MATE SKILLS (Red Markers)

- 1. (SS-A1) **Aqua-heel.** Team shall begin in the starter's box. Upon signal from the judge the team shall travel to a point which is swim depth for the dog and inside an end zone. The handler shall turn and face the center. Upon signal from the judge the team shall travel parallel to the shoreline across the swim zone to the opposite end zone. Once in the end zone the handler shall stop and the dog shall circle the handler twice. Upon completion of the circles, the dog shall be directed to switch sides and swim on the opposite side of the handler from the first trek. As the dog is changing sides the handler shall complete an about-turn. Without further direction from the judge, the team shall travel across the swim zone to the opposite end zone. Once in the end zone the team shall complete an about-turn and travel back to the opposite end zone. Once in the end zone the games the center marker they shall turn toward shore and return to the starter's box.
- 2. (SS-A2) **Aqua-heel Shore Layover**. Team shall begin in the starter's box. The dog shall remain on the same side of the handler during all passes through the swim zone. Upon signal from the judge the team shall travel to one of the end zones and the handler shall face the center marker. Upon signal from the judge the team travel to the opposite end zone. Upon reaching the end zone the team shall turn toward shore and return to the starter's box where they shall remain until signaled by the judge. The judge shall count to five and then signal the team to return to the end

zone -- retracing their path. Upon reaching the end zone the team shall turn toward the center marker. The team shall then travel to the center marker where they shall pass the marker on the waterward side and turn toward shore. The team shall return to the starter's box together.

- 3. (SS-A3) **Call to Water**. The team shall begin in the Starter's box. Upon signal from the judge the handler shall leave the dog in the box and travel to an end zone marker. Upon signal from the judge the handler shall call the dog. The dog shall travel to the handler and tag the handler. The team shall then travel to the center marker where they shall pass the marker on the waterward side and turn toward shore. The team shall return to the starter's box.
- 4. (SS-A4) **Send to Shore**. Team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone, turn and travel to the center marker where the handler shall turn and face the shore. While the handler remains at the center marker, the dog shall be sent to the starter's box. The dog shall enter the starter's box and remain until the handler arrives. Once the dog is in the box the judge shall signal the handler to return to the box. The handler shall return to the starter's box.
- 5. (SS-A5) **Parallel Loop-a-Marker**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone, where they shall turn and travel parallel to shore to the opposite end zone. Upon reaching the end zone they shall complete an about turn. The handler shall remain within the end zone and the dog shall be sent to the center marker, where the dog shall loop the marker, return to the handler, and tag the handler. The team shall then return to the starter's box.
- 6. (SS-A6) **Waterward Loop-a-Marker**. The team shall begin in the starter's box. Upon signal from the judge the handler shall send the dog from the starter's box to the center marker, where the dog shall loop the marker and return to the handler and enter the starter's box.
- 7. (SS-A7) **Parallel Loop-a-Swimmer**. The team shall begin in the starter's box. A steward shall travel to the center marker, face the shore and stand abutted against the marker. Upon signal from the judge the team shall travel to an end zone, where the team shall turn and travel parallel to shore to the opposite end zone, passing the swimmer. Upon reaching the end zone they shall complete an about turn. The handler shall remain in the end zone and the dog shall be sent to the swimmer, where the dog shall loop the swimmer, return to the handler and tag the handler. Then the team shall then return to the starter's box.
- 8. (SS-A8) **Waterward Loop-a-Swimmer**. The team shall begin in the starter's box. A steward shall travel to the center marker, face the shore and stand abutted against the marker. Upon signal from the judge the handler shall send the dog from the starter's box to the swimmer, where the dog shall loop the swimmer, return to the handler and enter the box.
- 9. (SS-A9) **Double parallel Loop-a-Marker**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker where the handler shall turn and face the left or right end zone. The handler shall remain at the marker. Upon signal from the judge the handler shall send the dog to the facing end zone marker. The dog shall loop the marker, then return and tag the handler. The handler shall then turn and send the dog to the opposite end zone marker. The dog shall swim to the second marker, loop the marker, then return and tag the handler. The team shall then return to the starter's box.
- 10. (SS-A10) **Parallel loop of second marker**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone where the handler shall turn and face the center. The handler shall remain in the end zone. Upon signal from the judge the handler shall send the dog across the center to the opposite end zone marker. The dog shall not loop the center marker. The dog shall travel directly to and loop the end zone marker, then return and tag the handler. The team shall then return to the starter's box.



B. PLATFORM SKILLS: (Platforms and Red Markers)

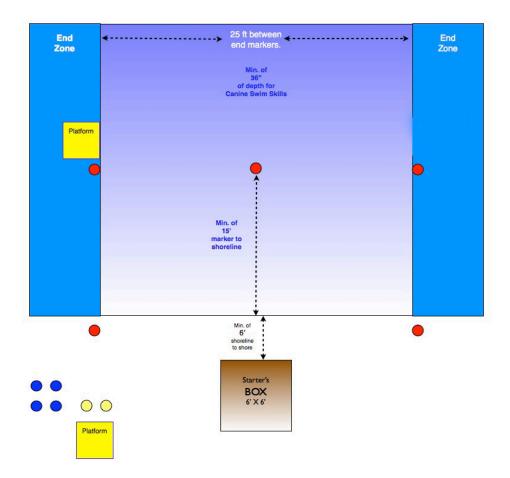
Platform Skills Station One (Sta1): A platform shall be placed in the water in line with the center marker. The platform depth shall allow the dog to board the platform without assistance.

- 1. (SS-B1) Sta1 **Parallel Recall**. The team shall begin in starter's box. Upon signal from the judge the team travel to the platform. The dog shall board the platform and remain until called by the handler. The handler shall travel to an end zone, turn and face their dog. Upon signal from the judge the handler shall call the dog. The dog shall immediately go to the handler and tag the handler. The team shall return to the starter's box.
- 2. (SS-B2) Sta1 **Shore Recall**. The team shall begin in starter's box. Upon signal from the judge the team shall travel to the table. The dog shall board the platform and remain until called by the handler. The handler shall return to the starter's box, turn and face their dog. Upon signal from the judge the handler to call the dog. The dog shall immediately go to the starter's box, enter and tag the handler's hand.
- 3. (SS-B3) Sta1 **Parallel Go-Out with a Recall**. The team shall begin in starter's box. Upon signal from the judge the team shall travel to an end zone. The handler shall remain in the end zone. Upon signal from the judge the handler shall send the dog to the platform. The dog shall travel to the platform, board it and wait. Once the dog has boarded the judge shall count to five and then signal the handler to call the dog. Upon signal from the handler the dog shall travel immediately to the handler and tag the handler. The team shall then return to the starter's box.
- 4. (SS-B4) Sta1 **Waterward Go-Out with a Recal**l. The team shall begin in the starter's box. Upon signal from the judge the handler shall send the dog to the platform while the handler remains in the box. The dog shall board the platform and remain. Once the dog has boarded the platform

the judge shall count to five and then signal the handler to call the dog. Upon being signaled by the handler, the dog shall immediately travel to the starter's box, enter it and tag the handler.

- 5. (SS-B5) Sta1 **Go-out with a Recall.** The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the platform. The dog shall board the platform and remain. Upon signal from the judge, the handler shall send the dog to the starter's box. The dog shall travel to the starter's box, enter it and remain. The judge shall count to five and signal the handler to call the dog. The dog shall return to the platform, board and tag the handler. The team shall then return to the starter's box.
- 6. (SS-B6) Sta1 **Go-out and beyond**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall send the dog to the platform while the handler remains in the end zone. The dog shall travel to the platform, board it and wait. Upon signal from the judge the handler shall send the dog to the opposite end zone marker. The dog shall travel to the opposite end marker, loop the marker. The dog shall then return to the platform, board it and wait. Upon signal it and wait. Upon signal from the judge, the handler shall join the dog at the platform. The dog shall tag the handler and the team shall then return to the starter's box.
- 7. (SS-B7) Sta1 **Parallel Toss Retrieve**. The team shall begin in the starter's box. Upon signal from the judge the team shall move to the platform. The dog shall board the platform and wait. The Handler shall either sit upon or stand alongside the waterward side of the platform and face an end zone. Upon signal from the judge the handler shall toss an article into the end zone. Upon signal from the judge the handler shall send the dog for the article. The dog shall immediately travel to the article, retrieve it, return to the platform and board with the article. The dog shall either tag the owner or deliver the article to hand. The team shall then return to the starter's box.
- 8. (SS-B8) Sta1 **Parallel Retrieve from Swimmer**. The team shall begin in the starter's box. A steward shall travel to an end zone with an article. Upon signal from the judge the team shall move to the platform. The dog shall board the platform and wait. The handler shall either sit upon or stand along the waterward side of the platform and face the end zone steward. Upon signal from the judge the handler shall send the dog for the article. The dog shall immediately travel to the steward, take the article from the steward, return to the platform and board it with the article. The dog shall deliver the article into the handler's hand. The team shall then return to the starter's box.
- 9. (SS-B9) Sta1 **Retrieve from water to shore**. The team shall begin in the starter's box. Upon signal from the judge the team shall move to the platform, where the dog shall board the platform and wait. The handler shall either sit upon or stand along an end zone side of the platform and face the starter's box. Upon signal from the judge the steward shall toss an article into the starter's box. Upon signal from the judge the handler shall send the dog for the article. The dog shall immediately travel to the article, retrieve the article, return to the platform and board with the article. The dog shall deliver the article into the handler's hand. The team shall then return to the starter's box.
- 10. (SS-B10) Sta1 **Retrieve from shore steward**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the platform. The dog shall board the platform and wait. The handler shall either sit upon or stand along an end zone side of the platform and face the starter's box. The steward shall enter the starter's box with an article and face the water. Upon signal from the judge the handler shall send the dog for the article. The Dog shall immediately travel to the box and take the article from the steward. The dog shall return to the platform, board it and deliver the article to the handler's hand. The team shall then return to the starter's box.
- 11. (SS-B11) Sta1 **Delivery shore to platform.** The team shall begin in the starter's box. Upon signal from the judge the handler shall send the dog with an article to the platform. The dog shall take the article to the platform, board, drop the article over the platform and return to the starter's box. The dog shall enter the starter's box and tag the handler.

- 12. (SS-B12) Sta1 **Delivery shore to platform with a hold**. The team shall begin in the starter's box. Upon signal from the judge the handler shall send the dog with an article to the platform. The dog shall take the article to the platform, board the platform and wait. When the dog boards the platform the judge shall count to five and signal the handler. Upon signal from the judge the handler shall cue the dog to drop the article. The dog shall then drop the article over the platform and return to the starter's box. The dog shall enter the starter's box and tag the handler.
- 13. (SS-B13) Sta1 **Delivery parallel to platform**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall give the dog the article and send the dog to the platform. The dog shall travel to the platform, board with the article, drop the article over the platform and return to the handler. The dog shall tag the handler and the team shall return to the starter's box.
- 14. (SS-B14) Sta1 **Delivery parallel to swimmer**. The team shall begin in the starter's box. The steward shall travel to an end zone. Upon signal from the judge the team shall travel to the platform. The dog shall board the platform and wait. The handler shall either sit upon or stand along the waterward side of the platform and face the end zone steward. Upon signal from the judge the handler shall hand the article to the dog and send the dog to the steward. The dog shall travel to the steward with the article and deliver the article into the steward's hand. The dog shall then return to the platform, board it and tag the handler. The team shall then return to the starter's box.
- 15. (SS-B15) Sta1 **Delivery from water to shore steward**. The team begins in the starter's box. Upon signal from the judge the team shall travel to the platform where the dog shall board and wait. The steward shall enter the starter's box and wait. Upon signal from the judge the handler shall hand the dog the article and send the dog to the steward. The dog shall immediately travel to the steward, enter the starter's box and deliver the article to the steward's hand. The dog shall then return to the platform, board and tag the handler. The team shall then return to the starter's box.

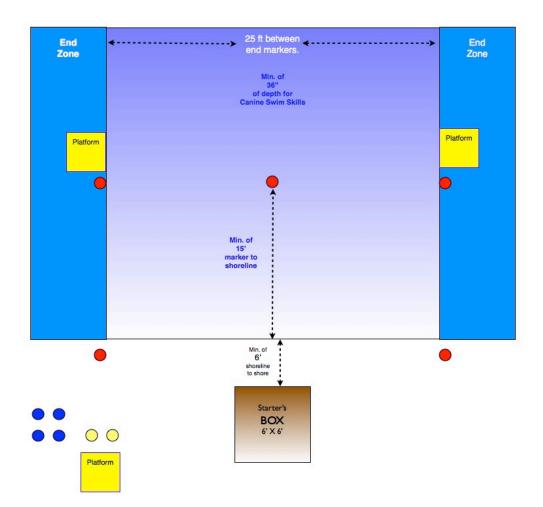


Platform Skills Station Two (Sta2): One platform shall be placed in either end zone and may abut the end zone marker or have its own marker for visibility.

- 16. (SS-B16) Sta2 **Loop and Go-out to shore**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to a platform in the end zone. The dog shall board the platform and remain. Upon signal from the judge the handler shall send the dog to the center marker. The dog shall loop the marker. As the dog completes the marker loop the handler shall direct the dog to go to the starter's box. The dog shall travel to the box, enter the box and wait. Once the dog crosses into the box the judge shall signal the handler to call the dog to the platform. Upon signal from the handler the dog shall return to the platform, board and tag the handle. The team shall then return to the starter's box.
- 17. (SS-B17) Sta2 **Go-out parallel and recall to shore**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the end zone opposite the platform. The handler shall send the dog across the swim zone to the platform. The dog shall not loop or circle the center marker. The dog shall board the platform and wait. Upon signal from the judge the handler shall travel to the starter's box. When the handler has entered the box and is facing the dog, the judge shall signal the handler to call the dog. The handler shall call the dog and the dog shall immediately travel to the platform, enter it and tag the handler.
- 18. (SS-B18) Sta2 **Parallel Toss Retrieve.**The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the platform where the dog shall board the platform and wait. The Handler shall either sit upon or stand alongside the waterward side of the platform and face the opposite end zone. Upon signal from the judge the handler shall toss an article to the opposite end zone. Upon signal from the judge the handler shall send the dog to retrieve the article. The dog shall travel to the article, retrieve it, return to the platform and board the platform with the

article. The dog shall tag the handler or deliver the article into the handler's hand. The team shall then return to the starter's box.

- 19. (SS-B19) Sta2 **Parallel Retrieve from swimmer**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the platform where the dog shall board the platform and wait. The Handler shall either sit upon or stand alongside the waterward side of the platform and face the opposite end zone. A steward shall enter the opposite end zone with a retrieve article. Upon signal from the judge the handler shall send the dog to retrieve the article from the steward. The dog shall travel to the article, retrieve it, return to the platform, board with the article and deliver it into the handler's hand. The team shall then return to the starter's box.
- 20. (SS-B20) Sta2 **Delivery parallel to platform**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the opposite end zone from the platform. Upon signal from the judge the handler shall hand the dog an article and send the dog to the platform. The dog shall immediately take the article, travel to the platform and board the platform with the article. The dog shall drop and leave the article. The dog shall then return to and tag the handler. The team shall then return to the starter's box.
- 21. (SS-B21) Sta2 **Delivery parallel to swimmer**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the platform where the dog shall board the platform and wait. A steward shall enter the opposite end zone and wait. Upon signal from the judge the handler shall hand the dog an article and send the dog to the steward. The dog shall immediately take the article and travel to the steward where the dog shall release the article into the steward's hand. The dog shall then return to the platform, board and tag the handler. The team shall then return to the starter's box.
- 22. (SS-B22) Sta2 **Delivery from shore to platform**. The team shall begin in the starter's box. Upon signal from the judge the handler shall send the dog with an article to the platform. The handler shall remain in the starter's box. The dog shall take the article to the platform, board the platform and wait. When the dog boards the platform the judge shall count to five and signal the handler. Upon signal from the judge the handler shall cue the dog to drop the article. The dog shall then immediately drop the article and leave it over the platform. The dog shall then return to the starter's box, enter and tag the handler.
- 23. (SS-B23) Sta2 **Delivery from shore to swimmer**. The team shall begin in the starter's box. The steward shall travel to the platform, stand on the waterward side and face the shore. Upon signal from the judge the handler shall send the dog with an article to the steward. The dog shall take the article, travel to the platform, board and deliver the article into the steward's hand. The dog shall then return to the starter's box, enter and tag the handler.



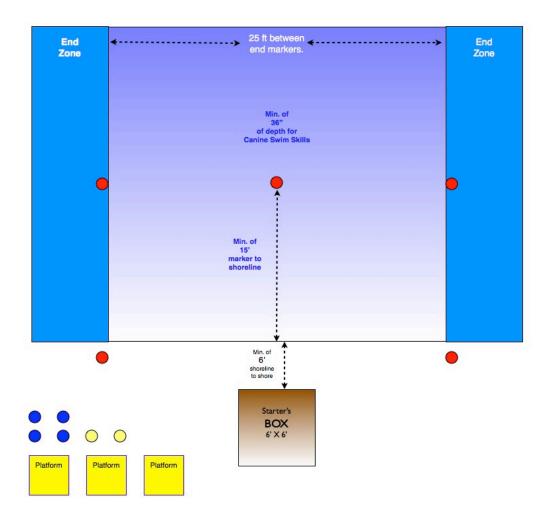
Platform Skills Station Three (Sta3) Two platforms shall be placed in the test area. One within each end zone. The platform may abut the end zone marker or have its own marker for visibility.

- 24. (SS-B24) Sta3 **Double Delivery to platforms**. The team shall begin in the starter's box. The first designated platform shall be assigned by the judge. Upon signal from the judge the handler shall hand the dog an article and send the dog to the first platform. The handler shall remain in the box. The dog shall immediately take the article, travel to the designated platform and board it. The dog shall then drop and leave the article over the platform and return to the starter's box. Once in the starter's box the handler shall give the dog a second article and send the dog to the second platform. The dog shall immediately take the article over the platform. The dog shall return to the starter's box, enter and leave the article over the platform. The dog shall return to the starter's box, enter and tag the handler.
- 25. (SS-B25) Sta3 **Directed Delivery from shore to swimmer**. The team shall begin in the starter's box. One steward shall travel to each of the platforms, sit on the platform and face the shore. The designated steward shall be assigned by the judge. Upon signal from the judge the handler shall hand the dog an article and send the dog to the designated steward. The handler shall remain in the box. The dog shall immediately take the article and travel to the designated steward where the dog shall deliver the article into the handler's hand. The dog shall then return to the starter's box, enter and tag the handler.
- 26. (SS-B26) Sta3 **Directed Retrieve from shore**. The team shall begin in the starter's box. One steward shall travel to each of the platforms, sit on the platform and face the shore. Each steward shall have, in view of the dog, an article. The articles shall be similar in appearance. The first designated steward shall be assigned by the judge. Upon signal from the judge the handler shall send the dog to the designated steward. The dog shall immediately travel to the designated

steward, take the article and return with the article to the starter's box. The dog shall enter the box and deliver the article into the handler's hand.

- 27. (SS-B27) Sta3 **Directed Transfer from shore Team in box**. The team shall begin in the starter's box. One steward shall travel to each of the platforms, sit on the platform and face the center. The first steward shall have a retrieve article. Upon signal from the judge the handler shall send the dog to the first steward. The dog shall immediately go to the first steward and take the article from the steward. The dog shall then travel directly across to the second steward and deliver the article to the second steward's hand. The dog shall then return to the starter's box, enter and tag the handler.
- 28. (SS-B28) Sta3 **Transfer between shore and platform.** The team shall begin in the starter's box. Before the team leaves the starter's box the handler shall place an article inside the starter's box. Upon signal from the judge the team shall travel to the platform where the dog shall board the platform and wait. The handler shall either sit upon or stand next to the platform. Upon signal from the judge the handler shall send the dog to take the article from the starter's box. The dog shall immediately go to the starter's box and take the article. When the dog has the article the handler shall send the dog to platform opposite the handler's platform. The dog shall take the article to the designated platform, board the platform, drop and leave the article. The dog shall return to the handler's platform, board and tag the handler. The team shall return to the starter's box.
- 29. (SS-B29) Sta3 **Transfer between platform and shore**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the platform where the dog shall board the platform and wait. A steward shall travel to the opposite platform, sit on the platform facing the handler. The steward shall possess a retrieve article. Upon signal from the judge the handler shall send the dog to the steward. The dog shall immediately travel to the steward and take the article from the steward. Once the dog has the article the handler shall send the dog to the steward. The dog shall travel to the starter's box with the article. The dog shall travel to the starter's box with the article in the starter's box. The dog shall return to the handler's platform, board and tag the handler. The team shall return to the starter's box.
- 30. (SS-B30) Sta3 **Tow a life-ring**. The team shall begin in the starter's box with a tow line attached to a standard boat life-ring. The tow-line shall be no shorter that the length of the dog plus 1 foot and no longer than six feet. Upon signal from the judge the team shall travel to a platform where the dog shall board and face the opposite platform. The life-ring shall be placed in the water behind the dog. Upon signal from the judge the handler shall give the dog the end of the tow line and send the dog to the opposite platform. The handler shall travel along side the dog, but shall not travel in front of the dog's path. The dog shall board the opposite platform and deliver the tow line to the handler. The team shall then return to the starter's box.
- 31. (SS-B31) Sta3 **Tow a swimmer**. The team shall begin in the starter's box with a tow-line attached to a standard boat life-ring. The tow-line shall be no shorter that the length of the dog plus 1 foot and no longer than six feet. Upon signal from the judge the team and a steward shall travel to a platform where the dog shall board and face the opposite platform. The life-ring shall be placed in the water behind the dog. Upon signal from the judge the handler shall give the dog the end of the tow-line and send the dog to the opposite platform. The steward shall gently grasp the life-ring and float prone in the water behind the ring as the dog swims forward with the line. The handler shall travel along side the dog, but shall not travel in front of the dog's path. The dog shall tow the swimmer to the opposite platform, board and deliver the tow line to the handler. The team shall then return to the starter's box. Note: The same steward shall act as a swimmer for all teams entered in this task.
- 32. (SS-B32) Sta3 **Solo Tow a swimmer**. The team shall begin in the starter's box. A steward shall be sitting on a platform holding a tow-line attached to a standard boat life-ring. The tow-line shall be no shorter that the length of the dog plus 1 foot and no longer than six feet. Upon signal from the judge the team shall travel to the handler's platform where the dog shall board and face the steward's platform. Upon signal from the judge the handler shall send the dog to the steward. Both the steward, at the handler's request, and the handler may instruct the dog to take the tow-

line from the steward. The dog shall take the tow-line and return to the handler's platform. The steward shall gently grasp the life-ring and float prone in the water behind the ring as the dog tows the line toward the platform. The dog shall tow the swimmer until the dog boards the handler's platform. The dog shall deliver the tow-line to the handler. The team shall return to the starter's box. Note: The same steward shall act as a swimmer for all teams entered in this task.



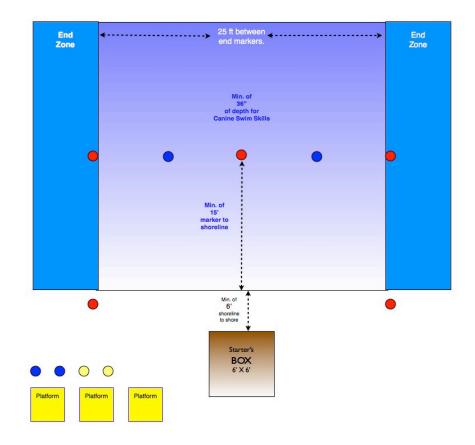
C. NAVIGATION SKILLS:

FIGURE-8 patterns (Red Markers)

- 1. (SS-C1) **Figure-8 around markers**. The team shall begin in the starter's box. Upon signal of the judge the team shall travel to a point in the middle of and just to the shoreside of the center and end zone marker. Upon signal from the judge, beginning in either direction, the team shall complete a figure-8 pattern between the end marker and the center marker, crossing the center line three times and completing the last loop around the marker before returning to the starter's box.
- 2. (SS-C2) **Team Figure-8 around swimmers**. Two stewards shall enter the water. One steward shall stand against an end zone marker facing the center marker with the marker in front of the steward. The second steward shall stand against the center marker, facing the first steward with the marker in front. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to a point in the middle of and just to the shoreside of the two stewards. Upon signal from the judge, beginning in either direction, the team shall complete a figure-8 pattern, crossing the center line between the two stewards at least 3 times before completing the last loop around the steward and returning to the starter's box.
- 3. (SS-C3) **Solo figure-8 around swimmers**. Two stewards shall enter the water. One steward shall stand against an end marker facing the center marker with the marker in front of the steward. The second steward shall stand against the center marker, facing the first steward with the marker in front. The team shall begin in the starter's box. Upon signal of the judge the team shall travel to a point in the middle of and stand a minimum of three feet to the shoreside of the two stewards. The handler shall not travel once the dog has been sent. Upon signal from the judge the handler shall

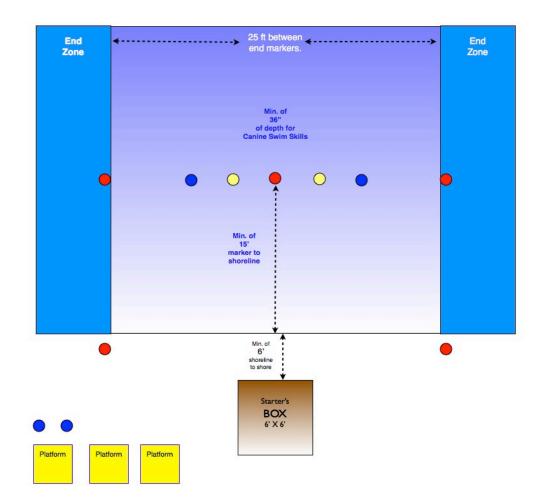
send the dog to complete a figure-8 pattern. The dog shall complete a figure-8 pattern around the stewards, crossing the center line at least 3 times before returning to the handler. The team shall return to the starter's box.

4. (SS-C4) **Go-Out with figure-8 around swimmers**. Two stewards shall enter the water. One steward shall stand against an end marker facing the center marker with the marker in front of the steward. The second steward shall stand against the center marker, facing the first steward with the marker in front. The team shall begin in the box. The handler shall remain in the box. Upon signal from the judge the handler shall send the dog to complete a figure-8 pattern. Upon signal from the handler the dog shall complete a figure-8 pattern between the two stewards, crossing the center line between the two stewards a minimum of three times. The dog shall then return to the starter's box, enter and tag the handler.

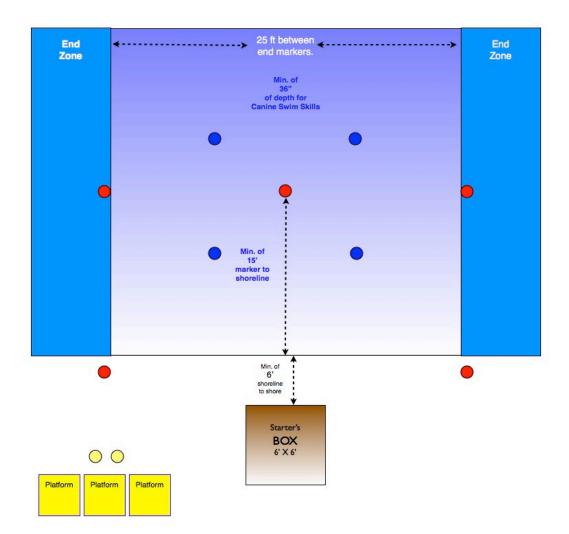


WEAVING Patterns (Add Blue Markers, then Yellow Markers as described)

- 5. (SS-C5) **Team Weave-5.** There shall be a total of five markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge, beginning on the waterward side of the first end zone marker, the handler and the dog shall move between the markers in a zig-zag or weave pattern, completing a turn around the end zone marker. The team shall then return to the starter's box.
- 6. (SS-C6) **Dog Solo Weave-5**. There shall be a total of five markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall send the dog to the waterward side of the end zone marker to begin a zig-zag or weave pattern. The handler shall travel a parallel course and remain at least an arms length away from the markers. The dog may not deviate from the course nor return to or touch the handler during the weave pattern. The dog shall weave all five markers and then tag the handler. The team shall return to the starter's box.



- 7. (SS-C7) **Dog Solo Weave-7 -moving handler**. There shall be a total of seven markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall send the dog to the waterward side of the first marker to begin a zig-zag or weave pattern. The handler shall travel a parallel course and remain six feet to the outside the markers. The dog may not deviate from the course nor return to or touch the handler during the weave pattern. The dog shall complete a weave pattern for all seven markers and then tag the handler. The team shall then return to the starter's box.
- 8. (SS-C8) **Dog Solo Weave-7 -handler position static**. There shall be a total of seven markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall remain in the end zone and send the dog to the waterward side of the first marker to complete the weave pattern alone. The dog may not deviate from the course nor return to or touch the handler during the weave pattern. The dog shall complete a weave pattern between all seven markers, then return (no weaving required) and tag the handler. The team shall then return to the starter's box.



SQUARE LOOPING patterns. There shall be four navigation markers, set ten feet apart around the center distance marker. The navigation markers shall appear to be the corners of a square shape.

- 9. (SS-C9) **Crazy 8's**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. Upon signal from the judge the team shall travel a figure-8 weave pattern between two markers located on a <u>perpendicular line</u> with the shore until they have crossed the center line between two markers at least 3 times. The dog may wade with the handler when looping the markers closest to shore, but shall swim around the markers anchored furthest from the shore. The team shall then move to complete a figure-8 pattern between two markers at least three times before returning to the center marker. Upon signal from the judge the team shall return to the starter's box.
- 10. (SS-C10) **Two Loops**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. Upon signal from the judge the handler shall send the dog to loop one of the markers. The dog shall loop the first marker, return and palm tag the handler. The handler shall send the dog to loop a different marker. The dog shall loop the designated marker, return to the center marker and tag the handler. Upon signal from the judge the team shall return to the starter's box.
- 11. (SS-C11) **Four Loops**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center

marker. The dog shall loop all four markers, one each, after tagging the handler, until all are looped. The do may not loop around a marker that the dog previously looped. Upon signal from the judge the handler shall send the dog to loop one of the markers. The dog shall loop the first marker, return and tag the handler. The dog shall then be sent to one of the remaining three markers. The dog shall loop this marker, return, tag and continue on to loop one of the remaining two markers. The dog shall loop this marker, return, tag and continue on to complete a loop around the last marker. The dog shall return to the handler and tag. Upon signal from the judge the team shall return to the starter's box.

- 12. (SS-C12) **Triangle Outside.** The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. Upon signal from the judge the dog shall be sent to the outside of the first marker. The dog shall travel to the outside of this marker, turn in the direction of the shoulder closest to the first marker and travel to the next marker. The dog shall remain outside the line formed by the four markers. When the dog reaches the second marker the dog must pass that marker before turning to the center marker. The dog shall then tag the handler. The swim pattern shall resemble a triangle. Upon signal of the judge the team shall return to the starter's box.
- 13. (SS-C13) **Square Outside.** The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. The dog shall travel in one continuos motion around and to the outside of all four navigation markers to form a square-like pattern before returning to the handler. Upon signal from the judge the dog shall be sent to the outside of the first marker in the square. The dog shall travel past each of the four markers, remaining to the outside of the line formed by the four markers. Upon reaching the starting marker in the square, the dog shall pass this marker, turn toward the center, return to the handler and tag. Upon signal from the judge the team shall return to the starter's box.

Nautical Nosework

(SS-D1) Surface Scent: Novice Match Familiar

Task Summary:

The dog shall locate and retrieve or alert to a target scent article among six articles floating on the shoreline.

Time limit:

3 minutes Begins when the dog leaves the starter's box and ends when the handler delivers an article to the judge.

Time Requirements:

There shall be as little delay as possible between the placement of the articles and releasing the dog to search.

Team Equipment:

One article, which shall be either a white canvas puppy dummy, a tennis ball, or medium water Kong. The article shall have an identifying mark or name on it. The article shall not be deliberately contaminated by non-human scent such as fragrances, food or animal odors.

Site Equipment:

A wind sock or flag for wind direction.

Five small floating toys or articles, three of which shall be a white canvas puppy dummy, a tennis ball and a medium water Kong. The article shall not be deliberately contaminated by non-human scent such as fragrances, food or animal odors.

Plastic bags.

Prescripts:

The judge:

Assign one steward who shall be responsible for handling scent articles for all the teams testing under this task. Shall not delay in releasing the team from the starter's box upon the placement of the articles. The judge, in order to pass the team, must conclude from any summary by the handler and from observing the dog's behavior that the dog, not the handler, located the scent article.

Article Steward:

Shall avoid contact with dogs being tested that day until after their test.

Shall accept the handler's target scent article, without the handler's dog present and shall place it in a plastic bag, using a new plastic bag for each team.

Shall handle the non-target articles.

Upon signal from the judge shall place the five non-target articles and the one target scent article into the water within two feet of the shoreline and no closer than five (5) feet apart.

The Team:

The handler shall give the Steward the team's scent article. Team shall wait in the starter's box, facing shoreward and shall not attempt to witness the placement of the articles. The dog may be leashed or gently restrained while in starter's box and may be leashed on a long floating line during the search. The handler shall not enter the water during the test and shall avoid the appearance of guiding the dog to target scent article. The dog shall have free range of both shore and water after leaving the starter's box. The dog shall retrieve, or offer an alert signal at, the target scent article. If the dog is to offer an alert signal at the target article the handler shall identify the dog's alert signal to the judge prior to leaving the starter's box. The articles shall be separated when placed; however, wind and water movement may cause them to come into contact with each other or the shoreline; the dog shall be expected to work through this challenge should it occur. The dog shall be judged upon the first scent article brought up on shore or to which the dog alerts to and may not be directed to retrieve or find another article.

Task:

- Upon signal from the Judge the team shall enter the starter's box. The handler shall state the alert behavior expected from their dog at the target.
- Upon signal from the judge the team may leave the starter's box and the handler shall send the dog waterward to locate the target scent article.
- The dog may search the shoreline and the water and may investigate any and all of the articles by nose and mouth.
- The dog shall identify the target scent article by retrieving it and bring it out of the water or by offering an alert signal at the target scent.
- The handler shall deliver the target scent article to the judge.
- The judge shall signal the end of the task.

Nautical Nosework

(SS-D2) Surface Scent: Immediate Match Unfamiliar

Task Summary:

The dog shall locate and retrieve a designated floating scent article from among six similar floating articles.

Time limit:

3 minutes Begins when the dog leaves the starter's box and ends when the handler delivers an article to the judge.

Time Requirements:

The dog shall have access to Steward #1 for a minimum of one minute.

There shall be as little delay as possible between the placement of the articles and releasing the dog to search.

Team Equipment:

Six small, identical, floating articles, (such as canvas puppy dummies, tennis balls, neoprene toys). Each article shall have an identifying number, from one to six, clearly affixed in ink, written no smaller than one inch in height, on the surface of the article. The articles shall not be deliberately contaminated by non-human scent such as fragrances, food or animal odors.

Site Equipment:

A wind sock or flag for wind direction.

Prescripts:

The judge:

Shall designate a team waiting area that blinds the team from the placement of the scent articles. Assign two stewards who shall be assigned to handle the scent articles for all the teams testing under this task. Designate an article number that shall be used as the target article for the team and secretly reveal this to Steward #2. The designated article number for the target shall not be the same for each team. Shall not delay in summoning the team to the starter's box upon the placement of the articles. The judge, in order to pass the team, must conclude from any summary by the handler and from observing the dog's behavior that the dog, not the handler, located the scent article.

Steward #1:

Shall hold the target scent article for a minimum of one minute.

Shall place the target scent article in a closed container to maintain saturation and prevent contamination. Shall avoid contact with the non-target scent articles and the water.

Shall join the team in the waiting area for a minimum of one minute and shall comply with the handler's directions for ensuring the dog's exposure to the steward's scent.

If requested by the handler, shall join the team in the starter's box.

Steward #2:

Shall avoid contact with dogs being tested that day until after their test.

Shall accept all the articles from the handler, without the handler's dog present.

Shall determine from the judge the article number, which shall identify the target scent article and give this article to Steward #1.

Shall handle the non-target articles for a minimum of one minute.

Upon signal from the judge shall place the five non-target articles and the one target scent article into the water, beginning approximately 10 feet waterward from the shore line and shall scatter the articles within a ten by ten foot area so that the articles are not touching each other.

The Team:

The handler shall give Steward #2 all of the scent articles. Team shall wait in the designated waiting area and shall not attempt to witness the placement of the articles. The dog may be leashed or gently restrained while in the waiting area, but not in the starter's box. The dog shall be permitted to touch and sniff Steward

#1 while they are in the waiting area or starter's box. The handler may have Steward #1 join the team in the starter's box. The handler shall not enter the water during the test and shall avoid the appearance of guiding the dog to target scent article. The dog shall have free range of both shore and water after leaving the starter's box. The dog shall retrieve the target scent article. The articles shall be separated when placed; however, wind and water movement may cause them to come into contact with each other or the shoreline; the dog shall be expected to work through this challenge should it occur. The dog shall be judged upon the first scent article brought up on shore and may not be directed to retrieve another article.

Task:

- The Team shall enter the waiting area. Steward #1 shall join the team and remain close enough for the dog to become familiar with the steward's scent for a minimum of one minute.
- Upon signal from the Judge the team may enter the starter's box. The handler may request Steward #1 join the team in the box. The handler shall state the alert behavior expected from their dog at the target.
- Upon signal from the judge the team may leave the starter's box and the handler shall send the dog
 waterward to locate the target scent article.
- The dog may search the shoreline and the water and may investigate any and all of the articles by nose and mouth.
- The dog shall identify the target scent article by retrieving it and bring it out of the water.
- The handler shall deliver the retrieved scent article to the judge.
- The judge shall signal the end of the task.

Nautical Nosework

(SS-D3) Submerged Scent: Immediate Match Familiar

Task Summary:

The dog shall locate a submerged article (handler scented) and identify its location to the handler.

Time limit:

4 minutes Begins when the dog leaves the starter's box and shall end at 4 minutes or when the handler has determined the location of the article through the dog's work, if before 4 minutes.

Time Requirements: None

Team Equipment: None

Site Equipment:

Five land markers, spaced ten feet apart on a parallel line with and adjacent to the shoreline. These Markers shall identify the four water quadrants.

Standard water site makers shall not be removed if present.

A wind sock or flag for wind direction.

Sterile gauze

Four small, identical, submergible scent containers. The containers and gauze shall not be deliberately contaminated by non-human scent such as fragrances, food or animal odors.

Plastic bags for the containment of the target scent articles.

Prescripts:

The Judge:

Shall select one Article Steward who shall be responsible for scent articles for all teams testing this task on the day of the test. Shall designate a team waiting area that blinds the team from the placement of the scent articles. The judge shall instruct the steward as to which water quadrant the target scent article shall be placed. (Quadrant designation for the target shall not be the same for each team). The judge shall not delay summoning the team to the starter's box once the article has been placed. The judge, in order to pass the team, must conclude from any summary by the handler and from observing the dog's behavior that the dog, not the handler, located the scent article.

The Article Steward:

Shall accept the handler's scented gauze pad, place the gauze into the target container and then into a new plastic bag. A new bag shall be used for each team. Upon direction and signal from the judge shall place the target scent article in the designated quadrant, place one non-target scent container into each of the remaining quadrants and leave the area. Each container shall be placed at a depth between 24 and 28 inches and does not have to be centered in the quadrant.

The Team:

Prior to their test the handler shall receive from the steward a sterile gauze pad, which shall be held in the handler's hands for one minute. The handler shall deliver this gauze pad back to the steward. The team shall wait in the designated waiting area and shall not attempt to witness the placement of the articles. The dog may be leashed or gently restrained in the waiting area, but not in the starter's box. The dog shall have free range to explore the shore and water after leaving the starter's box. The handler may not enter the water. The handler may ask the dog to search each quadrant, but shall avoid the appearance that the dog is being guided to the article. The dog may submerge during the task. The dog may retrieve the article. At or before four minutes time the handler shall tell the Judge the quadrant that contains the target scent article.

Task:

- The team shall remain in the designated waiting area until called by the judge.
- Upon signal from the judge the team shall enter the starter's box. The handler shall state the alert behavior expected from their dog at the target.

- Upon signal from the judge the handler shall send the dog waterward to located the target article.
- The dog may search the shoreline or water and may submerge to locate or to retrieve the article.
- The Judge shall signal the expiration of the time limit, if the handler has not ended the search prior to the time limit.
- The handler shall correctly identify the quadrant that contains the target article and explain to the judge, based upon the dog's behavior and the conditions, the reason for selecting the quadrant.
- The judge shall signal the end of the task.

Nautical Nosework

(SS-D4) Submerged Scent: Immediate Match Unfamiliar

Task Summary:

The dog shall locate a submerged scent article (steward's scent) and identify its location to the handler.

Time limit:

4 minutes Begins when the dog leaves the starter's box and ends at 4 minutes or when the handler ends the search, if before 4 minutes.

Time Requirements:

The dog shall have access to Steward #1 for a minimum of one minute.

There shall be as little delay as possible between the placement of the articles and releasing the dog to search.

Team Equipment:

None

Site Equipment:

Five land markers, spaced ten feet apart on a parallel line on shore adjacent to the shoreline to mark off four water quadrants.

Standard water site makers shall not be removed if present.

A wind sock or flag for wind direction.

Sterile Gauze

Four small submergible containers, one of which shall contain a small scent gauze handled by the Article Steward. The article containers and gauze shall not be deliberately contaminated by non-human scent such as fragrances, food or animal odors.

Prescripts:

The Judge:

Shall designate two article stewards who shall be responsible for the scent articles for all teams testing this task on the day of the test. Shall designate a team waiting area that blinds the team from the placement of the scent articles. Shall instruct the steward as to which water quadrant the target scent article shall be placed. (Quadrant designation for the target shall not be the same for each team). Shall not delay summoning the team to the starter's box once the article has been placed. The judge, in order to pass the team, must conclude from any summary by the handler and from observing the dog's behavior that the dog, not the handler, located the scent article.

Steward #1:

Shall hold the target article and gauze, for a minimum of one minute, place the gauze inside the target article and place this in a plastic bag or closed container that shall be given to Steward #2.

Avoid contact with the non-target scent articles and the water. Join the team in the waiting area for a minimum of one minute and shall comply with the handler's directions for ensuring the dog's exposure to the steward's scent. May join the team in the starter's box.

Steward #2:

Shall avoid contact with dogs being tested that day until after their test.

Shall take responsibility for the decoy, non-target scent articles and the target article after it has been held by Steward #1.

Upon direction and signal from the judge, shall dump the target scent article into the designated water quadrant at a depth between 24 and 28 inches and place one non-target article into each of the remaining water quadrants at the same depth as the target.

The Team:

The team shall wait in the designated waiting area and shall not attempt to witness the placement of the article. The dog may be leashed or gently restrained in the waiting area, but not in the starter's box. The

dog shall be permitted to touch and sniff Steward #1 while they are in the waiting area or starter's box. The handler may have Steward #1 join the team in the starter's box. The handler shall not enter the water. The handler may ask the dog to search each quadrant, but shall avoid the appearance that the dog is being guided to the article. The dog shall have free range to explore both shore and water during upon leaving the starter's box. The dog may submerge during the task. The dog may retrieve the article. At or before the four minutes time the handler shall tell the judge the quadrant that contains the scent article.

Task:

- The team shall remain in the designated waiting area until called by the judge.
- Upon signal from the judge the team shall enter the starter's box. The handler shall state the alert behavior expected from their dog at the target.
- Upon signal from the judge the handler shall send the dog waterward to located the target article.
- The dog may search the shoreline or water and may submerge to locate or to retrieve the article.
- The Judge shall signal the expiration of the time limit, if the handler has not ended the search prior to the time limit.
- The handler shall correctly identify the quadrant that contains the target article and explain to the judge, based upon the dog's behavior and the conditions, the reason for selecting the quadrant.
- The judge shall signal the end of the task.

Part III

Division II.

Mariner Dog Tasks

Aquagility -- Team Swim

Retrieve

Delivery

Underwater

Tow

Boatwork

Mariner Dog Tasks Division Summary of Tasks

1. Canine Aquagility and Team Swim Work:

Pre-Novice Qualifying Team Swim

- A. Novice Team Swim Merit (Prerequisite to all other task categories).
- B. Two Dog/handler Team Swim Merit
- C. Advanced Team Swim Certificate
- D. Tow & Slalom Merit
- E. Aquagility I (2014)

2. <u>Canine Retrieve Work:</u>

- A. Novice Single Retrieve: 60 feet
- B. Single Retrieve: 60 feet
- C. Single Retrieve: 100 feet
- D. Submerged Article Retrieve
- E. <u>Two Article Retrieve</u>
- F. <u>Three Article Retrieve</u>
- G. Directed Retrieve
- H. Verbal Article Discrimination Retrieve
- I. Single 100 ft Shore to Boater Line Retrieve
- J. Shore to Sea Sphere Retrieve
- K. Single 60 ft Sea to Shore Retrieve
- L. Double 60 ft Sea to Shore Retrieve
- M. Single 100 ft Sea to Shore Retrieve from Steward
- N. Single 60 by 60 Sea Retrieve

3. Canine Delivery Work:

- A. Novice Deliver Shore to Swimmer: 60 ft
- B. Deliver 100 ft Shore to Swimmer
- C. Directed Delivery shore to Designated Swimmer
- D. Shore Directed Delivery between Swimmers
- E. Shore Directed Delivery between Boat and Swimmer
- F. <u>Deliver Line Shore to Boat</u>
- G. Deliver Shore to Marked Zone
- H. Deliver Sphere Shore to Marked Zone
- I. <u>Deliver 60 ft from Sea to Starter Box</u>
- J. Deliver 100 ft from Sea to Shore Steward
- K. Directed Delivery from Sea to Designated Shore Steward
- L. Single 60 by 60 ft Sea Delivery to Swimmer

4. Canine Underwater Work:

- A. Novice Head Submersion
- B. Head submersion Single Retrieve
- C. <u>Head submersion Multiple Retrieve</u>
- D. Head submersion Directed Retrieve
- E. Novice Dive from Swim
- F. Dive Retrieve from Swim
- G. Dive Retrieve from Platform

5. Canine Water Tow Work:

- A. Novice Tow of Flotation: 50 ft
 - B. Harness Tow of Handler: 60 ft to shore.
 - C. Harness Tow of Swimmer: 100 ft to shore
 - D. Harness Tow of Swimmer: 30 ft to boat
 - E. Tow Swimmer on Flotation: 60 ft.
 - F. Tow Boat parallel to & along Shoreline
 - G. Tow Boat with person on Board to Shore: 60 ft
 - H. Tow Swimmer 60 ft from shore to boat Delivery
 - I. Tow Swimmer 60 ft from shore to sea Retrieve
 - J. Tow Floatation 100 ft from shore to sea Retrieve
 - K. Tow Boat 60 ft from shore to sea Retrieve
 - L. Tow Handler 60 by 60 parallel to shoreline Travel

6. <u>Canine Boatwork:</u>

- A. Novice Single Retrieve
- B. Multiple Retrieve
- C. Directed Retrieve
- D. <u>Retrieve from person on shore: long line</u>
- E. Deliver to Person on Shore: long line
- F. Directed Delivery between Boats: long line
- G. Directed Retrieve between Boats: long line
- H. Tow a Swimmer: life ring
- I. Dive Retrieve
- J. Rescue Tow of Handler, Sea to Shore
- K. Tow Handler Sea to Boat

(1) <u>Qualifying Team Swim Merit</u> Entry Level

Task Summary:

The handler shall remain in the starter's box with the dog for a timed 30 second duration. The team shall then move together into the water to the 35 foot line. The handler shall stop at or beyond the 35 foot marker and face the judge. The handler will then cue the dog to circle the handler. When the dog has made a full circle the team (dog & handler) shall swim to the beginning of the marked swim course on the 60 foot line. The team shall then swim a weave pattern between four water markers and return to the starter's box.

Time limit: None

Time Requirements: None.

Team Equipment: Canine Life Jacket Required

Site Equipment:

One water marker, in line with the starter's box, positioned 35 feet out into the water from the shoreline. Four swim markers, anchored separately, about twenty feet apart, set in a row that appears parallel to the shoreline. The row of markers shall be positioned at or about 60 feet from the shoreline.

Classification of Standards: None.

Prescripts:

The handler may gently restrain the dog by the life jacket before entering the starter's box. Upon entering the box the handler shall place the dog in a static position, such as sit, down or stand, and the dog shall remain in that position for a duration of 30 seconds. The handler may move within the box. The timing shall begin once the dog is placed. Upon entering the box the handler shall not deliberately touch the dog until the end of the task. Upon leaving the box the handler shall walk forward, facing the water, and shall walk or swim forward toward the water until the handler stops at or beyond the 35 foot line near the 35 foot marker. The dog shall remain within a 6 ft radius of the handler at all times. The dog shall not paw, climb on or interfere with the handler's movement during any portion of the swim. After stopping at or beyond the 35 foot line the handler shall make every effort to remain in the same place, facing the judge, while the dog completes the swim around the handler. The handler must swim with the dog when the team leaves the 35 foot line stop over. All travel by the handler, on the waterward side of the 35ft line shall be by swimming. The handler may stop swimming at any time, but all travel motions shall be through swimming, not wading when on the waterward side of the 45 ft line. The handler may wade or walk on the shore side of the 35 ft line. The team may enter the marked swim course from either end, but must enter and pass the first marker from the waterward side, the side furthest from shore. The swim pattern between the four markers shall require the team to enter and swim together toward shore between the 1st and 2nd marker, then swim between the 2nd and 3rd markers going away from shore and then between the 3rd and 4th marker going The dog shall not deviate from the weave pattern and shall not grab or mouth a back toward shore. marker. The dog may not enter the swim markers before the handler initiates the pattern and once the team starts the pattern they shall complete it before going to shore.

- Upon signal from the judge, the team shall enter the starter's box to begin a 30 second stay.
- Upon signal from the judge, the team shall leave the box and walk or swim out into the water, the handler shall stop at or beyond the 35 ft marker line, turn and face the shore.
- Without further direction from the judge the handler shall cue the dog to complete a full circle around the handler.
- The dog shall immediately swim a complete circle around the handler while the handler remains standing or treading water in the same spot.
- Upon completion of the circle, as acknowledged by the judge, the team (handler & dog) shall swim casually, together, to the beginning of the marked swim course.
- The team shall then swim a zigzag or weave pattern between the markers.
- Upon completion of the weave course the team shall swim casually back to shore and enter the starter's box together.
- The task ends upon the judge's signal.

(1 A) Novice Team Swim Merit

Task Summary:

The handler shall leave the dog in the starter's box and move into the water a minimum of 35 feet from the shoreline. Upon signal from the judge the handler shall call the dog. When the dog arrives the dog shall swim within 6 feet of the handler for a duration of 30 second while the handler stands or treads water. The team shall then swim a weave pattern between four water markers and return to the starter's box.

Time limit: None

Time Requirements: None.

Team Equipment: None

Site Equipment:

One water marker, in line with the starter's box, positioned 35 feet out into the water from the shoreline. Four swim markers, anchored separately, about twenty feet apart, set in a row that appears parallel to the shoreline. The row of markers shall be positioned at or about 60 feet from the shoreline.

Classification of Standards: None.

Prescripts:

The handler may gently restrain the dog by the harness or life jacket while inside the starter's box. After leaving the box, the handler shall not deliberately touch the dog until the end of the task. Upon leaving the dog in the box the handler shall walk forward, facing the water, and shall walk or swim forward toward the water until the handler stops at or beyond the 35 foot line near the 35 foot marker. The dog shall remain in the box until called by the handler. Upon joining the handler, the dog shall remain within 6 feet of the handler and shall not paw, climb on or interfere with the handler's movement during the swim. After calling the dog the handler shall make every effort to remain in the same place, facing the judge, while the dog completes the 30 second swim around the handler and until the judge releases the team to move to the swim markers. The handler must swim with the dog when the team leaves the 35 foot line stop over. All travel by the handler, on the waterward side of the 35ft line shall be by swimming. The handler may stop swimming at any time, but all travel motions shall be through swimming, not wading when on the waterward side of the 45 ft line. The handler may wade or walk on the shore side of the 35 ft line. The team may enter the marked swim course from either end, but must enter and pass the first marker from the waterward side, the side furthest from shore. The swim pattern between the four markers shall require the team to enter and swim together toward shore between the 1st and 2nd marker, then swim between the 2nd and 3rd markers going away from shore and then between the 3rd and 4th marker going back toward shore. The dog shall not deviate from the weave pattern and shall not grab or mouth a marker. The dog may not enter the swim markers before the handler initiates the pattern and once the team starts the pattern they shall complete it without deviation before going to shore.

Task:

- The Team shall enter the starter's box.
- Upon signal from the judge, the handler shall leave the dog, walk or swim out into the water, stop at or beyond the 35 ft marker line near the 35 foot marker, turn and face the shore.
- Upon signal from the judge the handler shall cue the dog to swim to the handler.
- The dog shall immediately go to the handler and continuously swim within 6 ft of the handler for a timed 30 seconds while the handler remains standing in the same spot or treading water.
- Upon signal from the judge, the team (handler & dog) shall swim casually to the beginning of the marked swim course.
- Without further direction from the judge, the team shall swim a zigzag or weave pattern between the markers.
- Upon completion of the weave course the team shall swim casually back to shore and enter the starter's box together.

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• The task ends upon the judge's signal.

(1 B) Two Dog Team Swim Merit

Task Summary:

The handler shall leave both dogs in the starter's box and move into the water a minimum of 35 ft from the shoreline. Upon signal from the judge the handler shall call the dogs. When the dogs arrive the dogs shall swim within 6 ft of the handler for a period of 30 second while the handler treads water. The team shall then swim a weave pattern between four water markers and return to the starter's box.

Time limit: None

Time Requirements: None.

Team Equipment: None

Site Equipment:

One water marker, in line with the starter's box, positioned 35 ft out into the water from the shoreline. Four swim markers, anchored separately, about twenty feet apart, set in a row that appears parallel to the shoreline. The row of markers shall be positioned at or about 60 ft from the shoreline.

Classification of Standards: None.

Prescripts:

After leaving the box, the handler shall not deliberately touch either dog until the end of the task. Upon leaving the dog in the box the handler shall walk forward, facing the water, and shall walk or swim forward toward the water until the handler stops at or beyond the 35 ft line near the 35 foot marker. The dogs shall remain in the box until called by the handler. Upon joining the handler, the dogs shall remain within 6 feet of the handler and shall not paw, climb on or interfere with the handler's movement during the swim. After calling the dogs the handler shall make every effort to remain in the same place, facing the judge, while the dogs completes the 30 second swim around the handler and until the judge releases the team to move to the swim markers. The handler must swim with the dogs when the team leaves the 35 foot line stop over. All travel by the handler, on the waterward side of the 35ft line shall be by swimming. The handler may stop swimming at any time, but all travel motions shall be through swimming, not wading when on the waterward side of the 45 ft line. The handler may wade or walk on the shore side of the 35 ft line. The team may enter the marked swim course from either end, but must enter and pass the first marker from the waterward side, the side furthest from shore. The swim pattern between the four markers shall require the team to enter and swim together toward shore between the 1st and 2nd marker, then swim between the 2nd and 3rd markers going away from shore and then between the 3rd and 4th marker going back toward shore. The dogs shall not deviate from the weave pattern and shall not grab or mouth a marker. The dogs may not enter the swim markers before the handler initiates the pattern and once the team starts the pattern they shall complete it without deviation before going to shore.

- The Team shall enter the starter's box.
- Upon signal from the judge, the handler shall leave both dogs, walk or swim out into the water, stop at or beyond the 35 ft marker line near the 35 foot marker, turn and face the shore.
- Upon signal from the judge the handler shall cue the dogs to swim to the handler.
- Both dogs shall immediately go to the handler and continuously SWIM within 6 ft of the handler for a timed 30 second duration while the handler remains standing in the same spot or treading water.
- Upon signal from the judge, the team shall SWIM casually to the beginning of the marked swim course.
- Without further direction from the judge, the team shall SWIM a zigzag or weave pattern between the markers.
- Upon completion of the weave course the team shall swim casually back to shore and all three shall enter the starter's box to complete the task.
- The judge shall signal the end of the task.

Canine Team Swim Work

(1 C) Advanced Team Swim Certificate

Task Summary:

The handler shall leave the dog in the start box and swim out to a marker 100 ft from shore; upon being called the dog shall swim to the handler; upon reaching the handler the dog shall be directed to swim around a boat and return to the handler; the handler shall then direct the dog to complete a weave-like pattern through four slalom markers; after completing the slalom course the dog shall be directed to shore where the dog will assume a down or sit position for the count of ten (seconds); the dog shall then return to the handler dog shall be directed to swim a figure-eight pattern between two swimmers before returning to the start box with the handler.

Time limit: None

Time Requirements: None.

Team Equipment: None

Site Equipment:

One Swim marker at the 100 ft line from the shoreline. One swim marker at the 35 ft line from the shoreline. One boater and row boat anchored with oars up at a marker 60 ft from the shoreline. Four slalom markers shall be anchored separately, about 3 ft. apart, set in a row that appears perpendicular to the shoreline. The row of markers shall start at the 35 ft line and line up waterward.. The markers shall be set at a minimum depth of three feet and no further than 60 ft from the shoreline. The judge shall approve the location of the markers, boat and swimmers and shall ensure that the travel path between each station is clear and direct and that station placements are approximately the same for each team being tested.

Classification of Standards: None.

Prescripts:

Prior to the start of the test the Judge shall indicate to the handler which behavior, Sit or Down, the dog shall perform during the return-to-shore aspect of the test. Upon leaving the dog in the box the handler shall walk forward, facing the water, and shall walk or swim forward toward the water until the handler stops at or beyond the 100 ft line. The dog shall remain within six feet of the handler when not performing a station and shall not paw, climb on or interfere with the handler's movement during the swim test. The following are performance STATIONS: Row Boat, Slalom Course, Swimmers for Figure 8, and Shore. The handler shall remain a minimum of six feet away from each performance station. The handler shall not deliberately travel once the dog has been directed to perform a station except during the slalom course where the handler may swim or walk six feet away from and on a parallel line with the markers to direct the dog. The handler shall wait until the dog is within arms reach before continuing to the next station. The dog may enter the slalom course from either end and shall swim a continuous weave-like pattern between the markers, without deviation, until completion once the dog has completed the first marker. Once started, the dog shall not deviate from the slalom course and shall not bite or take hold of a marker. Two stewards shall act as swimmers for the figure-eight pattern and may enter the water when the team moves to the 35 ft marker for the return to shore station. The swimmers shall stand or tread water in a minimum depth of three feet, spaced approximately ten feet apart, facing in any direction, but on a line that is perpendicular with the shoreline. The dog shall not attempt to climb on a swimmer. Swimmers may not communicate with the dog except to prevent a risk of injury. The handler may direct the dog to go in either direction around the first swimmer. Once the dog has completed a loop around the first swimmer, the dog shall complete the figureeight pattern around the second swimmer and cross the center between the two swimmers at least three times. The figure 8 pattern shall appear as one continuous motion. The dog may not return to the handler after looping the first swimmer. The dog shall not qualify if the dog leaves the course once started.

- The Team shall enter the starter's box.
- Upon signal from the judge, the handler shall leave the dog in the starter box, travel to the 100 ft mark in the water, turn, face the dog and wait.
- Upon signal from the judge the handler shall direct the dog to swim.
- The dog shall immediately go to the handler.
- When the dog arrives within arms reach, the team shall move to the boat station and the handler shall direct the dog to circle the boat.
- The dog shall SWIM around the boat in one continuous direction and return to the handler.
- The team shall travel to the station for the slalom course and the handler shall direct the dog to complete a weave-like pattern between the four slalom markers.
- The dog shall SWIM a weave-like pattern between the slalom markers, exiting between markers #3 and #4, and may return to the handler after completion of the slalom or continue to shore without further direction if the handler is on the waterward side of the 35ft line. The handler shall return and or remain on the waterward side of the 35 ft line before sending the dog to shore.
- The dog shall go to shore, enter the starter box and perform a down-stay or sit-stay as directed by the handler.
- The Judge shall count out ten seconds and signal the handler to call the dog.
- The handler shall call the dog to swim.
- The dog shall return to the handler where the team shall move to the two swimmers for the figure eight station.
- The handler shall direct the dog to swim a loop or circle around one of the swimmers. Upon completing the loop or circle around the first swimmer the handler shall direct the dog to complete the figure 8 pattern around the second swimmer. The dog shall SWIM in a continuous motion, cross the center parallel line between the swimmers a minimum of three times, forming a figure 8 pattern, before returning to the handler.
- The team shall return to the starter box together.
- The judge shall indicate the end of the task.

(1 D) Tow and Slalom Merit

Task Summary:

The handler shall leave the dog in the start box and swim out to a mark 100 ft from shore; upon being called the dog shall swim to the handler; upon reaching the handler the dog shall be directed to swim to shore while towing the handler; The dog shall tow the handler to the 60 ft mark line where the handler shall let go of the harness tow line and swim with the dog to the slalom markers on the 35 ft line. The dog shall swim a weave-like pattern between four markers. The handler shall then direct the dog to go to the starter's box; the handler will remain at the 35 ft line while the dog returns to shore ; the dog shall enter the starter's box and wait for the handler; the judge shall time 10 seconds and then direct the handler to return to the starter's box; the task is complete when the handler joins the dog in the box.

Time limit: None

Time Requirements: None.

Team Equipment: One harness tow line: a floating line less than five feet in length, no handle, attached to the dog's harness or canine life jacket.

Site Equipment:

One Swim marker at the 100 ft line from the shoreline and one or more at the 60 ft line. Slalom Markers: four swim markers, set in a row on a perpendicular line to the shoreline, approximately 3 ft apart. The row shall start at the 35 ft line and line up waterward. One starter's box on shore. One boater, whose boat shall be anchored and/or held by oars on or about the 60 ft line and about 30 ft from the center of the test area, either side. The boat may be positioned on either side of the test area at the discretion of the judge. One steward acting as a swimmer.

Classification of Standards: None.

Prescripts:

The boater shall be in place before the team enters the start box. The boater shall not interact with the team nor leave their post until the end of the task. The dog shall remain inside the box until called by the handler. The dog shall be considered on shore when all four paws are in the starter's box. The harness line shall be attached to the dog's harness or life jacket prior to the handler entering the water, it may be left loose or folded up and connected to the harness/life jacket in such a way that the handler can guickly utilize it when the dog swims to the handler. The handler shall remain on the waterward side of the 100 ft line until the dog arrives within arms reach. The handler shall remain on the waterward side of the 35 ft line until directed by the judge to return to the starter's box. The dog may not climb on or interfere with the handler. The dog may circle the handler before heading for shore and must keep the direction of the tow toward shore once the handler has sent the dog to shore. If the dog becomes entangled in the line the handler may direct the dog off course and correct the situation before continuing the tow. The swimmer shall enter the water test area when the team reaches the 60 ft line and shall not interact with the team. The swimmer shall walk out about 20 ft from the shoreline and shall stop and remain on a perpendicular line that is about 20 feet right or left of the starter box. The handler may direct the dog to enter the slalom markers from either end and from either side of the first marker, but once directed and the dog enters the first two markers, the dog shall complete the weave-like pattern. The dog shall swim between the first and second marker, then between the second and third and then between the third and fourth marker without missing a marker or leaving the immediate proximity (within three feet) of the markers. The handler must remain a minimum of three feet away from the markers, but may move parallel to the dog's path to direct the dog. The dog may not contact the boat, boater or the swimmer.

- The Team shall enter the starter's box.
- Upon signal from the judge, the handler shall leave the dog in the start box, wade or swim to the 100 ft mark in the water, turn, face the dog and wait.
- Upon signal from the judge the handler shall direct the dog to swim to the handler.
- The dog shall immediately go to the handler.
- When the dog arrives within arms reach, the handler shall take hold of the harness tow line and instruct the dog to tow the handler toward shore.
- The dog shall tow the handler toward shore.
- The handler shall release the harness tow line when the dog has arrived at the 60 ft mark.
- The handler shall swim with the dog to within three feet of the slalom markers.
- The handler shall direct the dog to swim a weave-like pattern between the markers, the dog shall do so.
- Upon completing the slalom markers the handler shall return and remain on the waterward side of the 35 ft line before sending the dog to the starter's box.
- The dog shall return to shore and wait inside the starter's box.
- The steward shall return to shore behind the dog and shall leave the area as the dog enters the box.
- The Judge shall time ten seconds and then signal the handler to return the starter's box.
- The handler shall return to the start box and join the dog.
- The judge shall indicate the end of the task.

(2 A) Single Novice Shore to Sea Retrieve

Task Summary:

The dog shall retrieve an article from 35 ft or 60 ft. and return it to the starter's box.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the dog is in the box with the article.

Time Requirements: None

Team Equipment:

Any floating article.

Site Equipment:

Two markers, placed at or about 60 ft out from and parallel to the shoreline.

Classification of Standards: Group 1 dogs shall retrieve an article from a minimum of 60 ft from the shoreline. Group 2 dogs shall retrieve an article from a minimum of 35 ft from the shoreline.

Prescripts:

The handler may gently restrain the dog by the harness or the life jacket until the dog is released for the retrieve. The handler shall not guide or push the dog forward out of the starter's box. The handler may elect to have a steward toss for the team or the handler may toss the article. The handler must throw from the starter's box. The steward may toss from anywhere in the water or on shore, except in the starter's box.

- The team shall enter the starter's box
- Upon signal from the judge the handler or steward shall toss the article out into the water.
- The judge shall signal the handler to send the dog for the retrieve.
- The handler shall remove all hand contact with the dog and cue the dog to retrieve.
- The dog shall immediately enter the water, go directly to the article, grasp the article by mouth, immediately return to the starter's box and enter the box with the article.
- The judge shall signal the end of the task.

(2 B) Single 60 ft Shore to Sea Retrieve

Task Summary:

The dog shall retrieve an article from 60 ft., return it to the starter's box and deliver it to the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, and shape) floating toys, water articles.

Site Equipment:

Two markers, placed at or about 60 ft out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be retrieved. A steward shall toss the retrieve article and may do so from anywhere in the water or on shore, except in the starter's box. The article shall be a minimum of 60 ft from the shoreline when the dog is sent.

- The team shall enter the starters box
- Upon signal from the judge the article shall be tossed.
- Upon signal from the judge the handler shall cue the dog to retrieve.
- The dog shall immediately enter the water, go directly to the article, grasp the article by mouth, immediately return to the starter's box, enter the box and release the article into the handler's hand.
- The judge shall signal the end of the task.

Task Summary:

The dog shall retrieve an article from 100 ft, return it to the starter's box and deliver it into the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, and shape) floating toys, water articles or other objects.

Site Equipment:

One or two distance markers set 100 ft. from and parallel to the shoreline. One Row boat.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be retrieved. A steward shall toss the article from a boat, which may be anchored close enough to the 100 ft zone to make a successful toss. The boat may remain in the area during the task, but the steward shall avoid drawing the dog's attention. The article shall be a minimum of 100 ft from the shoreline when the dog is sent.

- The team shall enter the starter's box
- Upon signal from the judge the article shall be tossed.
- Upon signal from the judge the handler shall cue the dog to make the retrieve.
- The dog shall immediately enter the water, go directly to the article, grasp the article by mouth, immediately return to the starter's box, enter the box and release the article into the handler's hand.
- The judge shall signal the end of the task.

(2 D) Submerged Shore to Sea Retrieve

Task Summary:

The dog shall retrieve an underwater article in shallow water and deliver it to the handler.

Time limit:

30 seconds. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery.

Time Requirements: None

Team Equipment:

Three different shaped Underwater Retrieve Articles. No attachments. **Site Equipment:** None

Classification of Standards: None

Prescripts:

The judge shall select the retrieve article. The dog shall be positioned in the water at a depth that is at or above the dog's elbow. The handler shall drop or toss the article a minimum of 2 ft. in front of the dog and parallel to the shoreline. Once the article has been tossed the handler must remain in the same spot, with hands above the water line at all times, and wait for the dog to return for the delivery. The article, when tossed, must sink immediately and be completely covered by water when it touches bottom. If the judge is not satisfied with the article's drop the judge shall have the handler re-toss the article. The dog may retrieve the article by pawing it to shallow water, pawing it to shore or submerging.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall move into the water and set up for the task.
- Upon signal from the judge the handler shall toss or drop the retrieve article and send the dog to retrieve it.
- The dog shall grasp the article by mouth, return to the handler and release the article in the handler's hand.
- The Judge shall signal the end of the task.

(2 E) Two Article Shore to Sea Retrieve

Task Summary:

The dog shall retrieve two articles from 100/60 ft or 60/35 ft, return each to the starter's box and deliver to the handler's hand

Time limit:

5 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery of both articles.

Time Requirements: None

Team Equipment:

THREE significantly different (size, weight, shape) floating toys, water articles or other objects. The judge shall select two articles among the three to be used in the test.

Site Equipment:

Two markers set at about 100 ft. from and parallel to the shoreline. Two markers set at about 60 ft. from and parallel to the shoreline. One Row boat.

Classification of Standards:

Group 1 retrieve distance between 100 ft. and a minimum of 60 ft. from the shoreline. Group 2 retrieve distance between 60 ft. and a minimum of 35 ft. from the shoreline.

Prescripts:

The Judge shall select two water articles belonging to the team from among the three presented. A steward shall row or swim out into the water, scatter the retrieve articles a minimum of 10 ft. apart in a water zone of between 60 ft. and 100 ft. from the shoreline for Group 1 or between 35 ft. and 60 ft. from the shoreline for Group 2 and leave the retrieve area. If natural conditions move the articles a significant distance out of a specific water zone the judge may have a steward quickly move (not throw) the article(s) back into the proper retrieve zone while taking care not to interfere with the dog's work. There shall be no designated retrieve order for the two articles, but the dog may only retrieve one article at a time. If an article becomes entangled on the dog, the judge may direct a steward to retrieve the article and place it back in the water zone.

- The team shall enter the starter's box
- Upon signal from the judge the articles shall be scattered.
- Upon signal from the judge the handler shall send the dog for the first article.
- The dog shall immediately enter the water, grasp one article by mouth, return to the starter's box, enter the box and release the article into the handler's hand.
- The handler shall then send the dog for the remaining article.
- The dog shall immediately enter the water, grasp one article by mouth, immediately return to the starter's box, enter the box and release the last article into the handler's hand.
- The judge shall signal the end of the task.

(2 F) Three Article Shore to Sea Retrieve

Task Summary:

The dog shall retrieve three articles from 100/60 ft or 60/35 ft, return each to the starter's box and deliver to the handler's hand

Time limit:

6 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery of all three articles.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 100 ft. from and parallel to the shoreline. Two markers set at about 60 ft. from and parallel to the shoreline. One Row boat.

Classification of Standards:

Group 1 retrieve distance between 100 ft. and a minimum of 60 ft. from the shoreline. Group 2 retrieve distance between 60 ft. and a minimum of 35 ft. from the shoreline.

Prescripts:

A steward shall row or swim out into the water, scatter the retrieve articles a minimum of 10 ft. apart in a water zone of between 60 ft. and 100 ft. from the shoreline for Group 1 or between 35 ft. and 60 ft. from the shoreline for Group 2 and leave the retrieve area. If natural conditions move the articles a significant distance out of a specific water zone the judge may have a steward quickly move (not throw) the article(s) back into the proper retrieve zone while taking care not to interfere with the dog's work. There shall be no designated retrieve order for the three articles, but the dog may only retrieve one article at a time. If an article becomes entangled on the dog, the judge may direct a steward to retrieve the article and place it back in the water zone.

- The team shall enter the starter's box
- Upon signal from the judge the articles shall be scattered.
- Upon signal from the judge the handler shall send the dog for the first article.
- The dog shall immediately enter the water, grasp one article by mouth, return to the starter's box, enter the box and release the article into the handler's hand.
- The handler shall then send the dog for another article.
- The dog shall immediately enter the water, grasp one article by mouth, immediately return to the starter's box, enter the box and release the article into the handler's hand.
- The handler shall then send the dog for the third and final article.
- The dog shall immediately enter the water, grasp the article by mouth, return to the starter's box, enter the box and place the article in the handler's hand.
- The judge shall signal the end of the task.

(2 G) Directed Shore to Sea Retrieve

Task Summary:

The dog shall retrieve a single, designated article of three articles from 100/60 ft., return to starter's box and deliver it into the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery of the article.

Time Requirements: None

Team Equipment:

Three floating articles, the same in all aspects (size, shape, color, weight, throw lines).

Site Equipment:

Two markers set at about 100 ft. from and parallel to the shoreline. Two markers set at about 60 ft from and parallel to the shoreline. One Row boat.

Classification of Standards:

Group 1 shall retrieve at a minimum distance of 100 ft. from the shoreline. Group 2 shall retrieve at a minimum distance of 60 ft. from the shoreline.

Prescripts:

A steward shall toss or drop three retrieve articles a minimum of 30 ft. apart, parallel to shore and 100 ft. from the shoreline for Group 2. The judge shall tell the handler which article the dog is to retrieve, "left", "center" or "right". The team may face the designated article. The dog shall complete the course as directed and may not approach within three feet of a non designated target.

- The team shall enter the starter's box
- Upon signal from the judge the articles shall be tossed or dropped.
- Upon signal from the judge the handler shall send the dog for the designated article.
- The dog shall immediately enter the water, go directly to the designated article, grasp the article by mouth, immediately return to the starter's box, enter the box and release the article in the handler's hand.
- The judge shall signal the end of the task.

(2 H) Verbal Article Discrimination Shore to Sea Retrieve

Task Summary:

The dog shall retrieve a designated article by "name" alone, return to the starter's box and deliver it into the handler's hand.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog into the water and shall end when the judge has observed the dog's delivery of the article.

Time Requirements: None

Team Equipment:

A PFD (Life ring, life jacket or seat cushion), a tow line, and a small paddle.

Site Equipment:

Two markers set at about 100 ft. from and parallel to the shoreline. Two markers set at about 60 ft. from and parallel to the shoreline. One Row Boat.

Classification of Standards:

Group 1 shall retrieve a minimum distance of 100 ft. Group 2 shall retrieve a minimum of 60 ft. from the shoreline.

Prescripts:

The Judge shall inform the handler which article is to be retrieved by the dog. The handler shall only identify the article to the dog by its verbal label (i.e. cushion, line, paddle) and may give one non directional "take" cue while the dog is still in the starter's box. The handler shall not use body language or sound to communicate directions, encouragement, or further information. The handler may repeat just the name of the article once the dog has left the starter's box. Once the dog has the correct article the handler may resume unrestricted communications with the dog. A steward shall place the retrieve articles together in the water, not greater that three feet apart, 100 ft. from the shoreline for Group 1 or 60 ft. from the shoreline for Group 2. If an article becomes entangled on the dog, the judge may direct a steward to retrieve the article and place it back in the water. The dog may not grab or mouth a non-designated article.

- The team shall enter the starter's box
- Upon signal from the judge the articles shall be placed.
- Upon signal from the judge the handler shall send the dog for the named article.
- The dog shall immediately enter the water, go directly to the article, grasp the designated article by mouth, immediately return to the starter's box, enter the box and place the article in the handler's hand.
- The judge shall signal the end of the task.

(2 I) Single 100 ft Shore to Boater Line Retrieve

Task Summary:

The dog shall retrieve an article from a boater at the 100 ft line, return it to the starter's box and deliver it into the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery to the Handler.

Time Requirements: None

Team Equipment:

A Tow Line

Site Equipment:

One or two distance markers set 100 ft. from and parallel to the shoreline. One Row boat.

Classification of Standards: None

Prescripts:

A steward shall row to the waterward side of the 100 ft. line with the tow line. The boat may be anchored. The steward shall avoid drawing the dog's attention until the dog is within 6 ft of the boat. The article may be hung over the side of the boat and visible to the team. The steward shall present the line to the dog when the dog is within 6 ft of the boat. The dog may take the line from the steward or from any portion of the line in the water. The steward shall release hold of the line when the dog has taken the line by mouth. The dog need not bring the entire line into the starter box, but shall have entered the box with a portion of the line to make the hand delivery. The steward may travel to the 100 ft line before the team enters the starter box to begin.

- The team shall enter the starter's box
- Upon signal from the judge the article shall be readied according to the judge's instructions.
- Upon signal from the judge the handler shall cue the dog to make the retrieve.
- Upon signal from the handler the dog shall immediately enter the water, go directly to the boater, grasp the article by mouth, immediately return to the starter's box, enter the box and release the article into the handler's hand.
- The judge shall signal the end of the task.

(2 J) Shore to Sea Sphere Retrieve

Task Summary:

The dog shall retrieve a Sphere from the 60 ft. line and return it to the shoreline.

Time limit:

4 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the sphere reach the shoreline.

Time Requirements: None

Team Equipment:

A sphere shaped object like a ball of sufficient density and size that the dog cannot grasp or hold the sphere by mouth. The sphere shall float and have no attachments. If the dog is able to hold the sphere by mouth during the task the team shall not qualify.

Site Equipment:

Two markers, placed at or about 60 ft out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

A steward shall toss or place the sphere in the water on the waterward side of the 60 ft line according to the Judge's instructions. The steward shall leave the test area after placement. The dog may be sent for the sphere immediately after the sphere has been placed. The judges instructions shall take into account wind and water action when instructing the location, method and timing of the sphere placement. The article shall be a minimum of 60 ft from the shoreline when the dog is sent. The dog does not need to beach the sphere, but the sphere must contact the shore. The dog is not required to return the sphere to center of the test area, but shall return the sphere to within 50 ft of the starter box along the shoreline. The judge may allot extra time if the dog has been steadily working against a significant wind or current.

- The team shall enter the starters box
- Upon signal from the judge the steward shall position the retrieve article.
- Upon signal from the judge the handler shall cue the dog to retrieve the sphere.
- Upon signal from the handler the dog shall immediately enter the water, go directly to the sphere, and move the sphere toward shore by nose, muzzle or paw bumps or pushes. The dog shall continue to move the sphere until it has been grounded.
- The judge shall signal the end of the task.

(2 K) Single 60 ft Sea to Shore Retrieve

Task Summary:

The team shall begin at the 60 ft line in the water. The dog shall retrieve an article from starter box, return it to the 60 ft line and deliver it to the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, and shape) floating toys, water articles.

Site Equipment:

Two markers, placed at or about 60 ft out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be retrieved. A steward shall place the retrieve article in the starter box upon signal of the judge. The handler shall remain on the waterward side of the 60 ft line once the team has reached the 60 ft line and until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the retrieve article from the waterward side of the 60 ft line. The judge may observe this task from shore or sea.

- The team shall enter the starters box
- Upon signal from the judge the team shall travel to the 60 ft line in the water and ready themselves on the waterward side of the 60 ft. line
- Upon signal from the judge the article shall be placed in the starter box.
- Upon signal from the judge the handler shall cue the dog to retrieve.
- Upon signal from the handler the dog shall immediately go to shore, go directly to the article, grasp the
 article by mouth, immediately bring the article across the 60 ft line and release the article into the
 handler's hand.
- The judge shall signal the end of the task.

(2 L) Two Article Sea to Shore Retrieve

Task Summary:

The team shall begin at the 60 ft line in the water. The dog shall retrieve two articles, one at a time, from the starter's box, return each to the 60 ft line and deliver each to the handler's hand

Time limit:

5 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog cross the 60 ft line and deliver the second article to the handler.

Time Requirements: None

Team Equipment:

THREE significantly different (size, weight, shape) floating toys, water articles or other objects. The judge shall select two articles among the three to be used in the test.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline.

Classification of Standards:

Same standard for both groups

Prescripts:

The Judge shall select two water articles belonging to the team among the three presented. Upon the judge's signal a steward shall place the two articles in the starter box and leave the area. The handler shall remain on the waterward side of the 60 ft line once the team has reached the 60 ft line and until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the retrieve article from the waterward side of the 60 ft line. There shall be no designated retrieve order for the two articles, but the dog may only retrieve one article at a time. If an article becomes entangled on the dog, the judge may direct a steward to retrieve the article and place it where the judge deems appropriate. The judge may observe this task from shore or sea.

- The team shall enter the starter's box
- Upon signal from the judge the team shall travel to the 60 ft line in the water and ready themselves on the waterward side of the 60 ft line.
- Upon signal from the judge the articles shall be placed in the starter box.
- Upon signal from the judge the handler shall send the dog for the first article.
- Upon signal from the handler, the dog shall immediately go to shore, grasp one article from the box by mouth, bring the article back across the 60 ft line and deliver the article to the handler's hand. The handler may then send the dog for the remaining article.
- The dog shall immediately go to shore, grasp the remaining article by mouth, immediately cross the 60 ft line and release the last article into the handler's hand.
- The judge shall signal the end of the task.

(2 M) Single 100 ft Sea to Shore Retrieve from Steward

Task Summary:

The teams shall begin at the 100 ft line in the water. The dog shall retrieve an article from a Steward in the starter box, return it to the 100 ft line and deliver into the handler's hand.

Time limit:

4 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog cross the 100 ft line and deliver to the handler.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, and shape) floating toys, water articles or other objects.

Site Equipment:

One or two distance markers set 100 ft. from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be retrieved. Upon signal from the judge the steward shall stand with the article in the starter box. The steward may communicate with the dog when the dog is within 6 ft. of the steward. The handler shall remain on the waterward side of the 100 ft line once the team has reached the 100 ft line and until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the retrieve article from the waterward side of the 100 ft line. The judge may observe this task from shore or sea.

- The team shall enter the starter's box
- Upon signal from the judge the team shall travel to the 100 ft. line in the water and ready themselves on the waterward side of the 100 ft line.
- Upon signal from the judge the steward shall enter in the starter box with article.
- Upon signal from the judge the handler shall cue the dog to make the retrieve.
- Upon signal from the handler the dog shall immediately go to shore, enter the box, grasp the article from the steward by mouth, bring the article across the 100 ft line and release the article into the handler's hand.
- The judge shall signal the end of the task.

(2 N) Single 60 ft by 60 ft Parallel Sea Retrieve

Task Summary:

The team shall begin at the 60 ft line in the water. The dog shall retrieve a tow line from a point 60 ft away and on a parallel with the 60 ft line and deliver it to the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery to the handler.

Time Requirements: None

Team Equipment:

A Tow Line.

Site Equipment:

Two markers, placed at or about 60 ft apart and 60 ft out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

A steward shall place the retrieve article a minimum of 60 ft away from the team and along the 60 ft line. The handler shall remain on the exterior side of the perpendicular line between shore and the 60 ft line and a minimum of 60 ft from shore until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the retrieve article from the exterior side of the perpendicular line. The judge may observe this task from shore or sea.

- The team shall enter the starters box.
- Upon signal from the judge the team shall travel to the 60 ft line and ready themselves on the exterior side of the perpendicular line between shore and the 60 ft water line (Marker).
- Upon signal from the judge the steward shall place the article on the opposite side of the team, a minimum of 60 ft away and a minimum of 60 ft from the shoreline.
- Upon signal from the judge the handler shall cue the dog to retrieve.
- Upon signal from the handler the dog shall immediately go directly to the article, grasp the article by mouth, bring the article over the 60 ft perpendicular line and release the article into the handler's hand.
- The judge shall signal the end of the task.

Task Summary:

The dog shall take an article to a swimmer 60 ft. from the shoreline and leave it within arms reach of the swimmer.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the dog has returned to to the starter's box.

Time Requirements: None

Team Equipment:

A floating object.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The handler may gently restrain the dog by the harness or the life jacket until the dog is released for the delivery. The handler shall not guide or push the dog forward out of the starter's box. A steward shall swim out about 60 ft. from the shoreline. The dog may take the line from hand or ground, but the transfer must be inside the starter's box. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. With the handler's approval, the swimmer may communicate with the dog when the dog enters the water.

- Upon signal from the judge the steward shall enter the water zone.
- The team shall enter the starter's box
- Upon signal from the judge the handler shall give the dog the delivery article and send the dog to the swimmer.
- The dog shall immediately grasp the article by mouth, enter the water, go directly to the swimmer, release the article within arms reach of the swimmer, and return to the starter's box.
- The judge shall signal the end of the task.

(3 B) Deliver 100 ft Shore to Swimmer

Task Summary:

The dog shall take an article from shore to a swimmer 100 ft. from the shoreline and deliver it to the swimmer's hand.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the dog has returned to to the starter's box.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline. A kick board or lounge-type float.

Classification of Standards: None

Prescripts:

The judge shall indicate the article. A swimmer shall swim out about 100 ft. from the shoreline. The swimmer may use a kick board or other lounge-type float during this task. The judge shall immediately stop the task if the dog climbs on the swimmer. The Handler shall remain in the box during the test.

- Upon signal of the judge the steward shall enter the water zone.
- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall <u>hand</u> the dog the delivery article and send the dog to the swimmer.
- The dog shall immediately grasp the article by mouth, enter the water, go directly to the swimmer, release the article to the swimmer's hand, and return to the starter's box.
- The judge shall signal the end of the task.

(3 C) Directed Delivery Shore to Designated Swimmer

Task Summary:

The dog shall deliver an article to a designated swimmer, from among three swimmers.

Time limit:

2 min. Timing shall begin when the handler sends the dog and shall end when the dog has returned to starter's box.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. Three kick boards or lounge-type floats.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be delivered and which of the three swimmers, "left", "center" or "right" shall be the dog's target. Swimmers may paddle out on a kick board or a lounge-type float. Two stewards shall paddle to the 60 ft. distance and shall remain a minimum of 50 ft. apart. The third swimmer shall take up a position in the middle of the other two swimmers and shall be about 20 ft. closer to the shoreline. The swimmers shall form a "V" point pattern in the water. The judge shall immediately disqualified the team and stop the task if the dog climbs on the swimmer. The dog shall complete the course as directed and may not approach within three feet of a non designated target. The handler shall remain in the starter's box during the task.

- Upon signal from the judge the swimmers shall assume their place in the water zone.
- The Team shall enter the starter's box.
- The judge shall designate the target swimmer.
- Upon signal from the judge the handler shall give the dog the delivery article and direct the dog to the designated swimmer.
- The dog shall grasp the article by mouth, immediately enter the water, go directly to the designated swimmer, release the article into the swimmer's hand, return to the starter's box and enter the box.
- The judge shall signal the end of the task.

(3 D) Shore Directed Delivery between Swimmers

Task Summary:

The dog shall swim to a designated swimmer, accept an article from the swimmer, then deliver that article to another swimmer at least 50 ft. away and return to the starter's box.

Time limit:

4 min. Timing shall begin when the handler sends the dog and shall end when the dog has returned to starter's box.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be delivered and which of the two swimmers, "left", or "right" shall be the dog's first target. The article shall go with the first target swimmer. The swimmer shall avoid drawing the dog's attention with the article until the dog is within six feet. Swimmers shall swim out to the 60 ft line and may use a kick board or a lounge-type float. Swimmers shall remain a minimum of 50 ft. apart. The judge shall immediately disqualified the team and stop the task if the dog climbs on the swimmer. The dog may not approach within three feet of the non designated swimmer. The handler shall remain in the starter's box during the task.

- Upon signal from the judge the swimmers shall assume their place in the water zone.
- The Team shall enter the starter's box.
- The judge shall designate the first target swimmer.
- Upon signal from the judge the handler shall direct the dog to the designated swimmer.
- The dog shall immediately enter the water, go directly to the designated swimmer, grasp the article by mouth from the swimmer's hand, swim to the second swimmer, release the article in that swimmer's hand, return to the starter's box and enter the box.
- The judge shall signal the end of the task.

(3 E) Shore Directed Delivery Between Boat and Swimmer

Task Summary:

The dog shall swim to a boat, accept a long line from the boater, take the line to a swimmer at least 50 ft. away and return to the starter's box.

Time limit:

3 min. Timing shall begin when the handler sends the dog and shall end when the dog has returned to starter's box.

Time Requirements: None

Team Equipment:

100 ft long line.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The article shall go with the boater. The Swimmer shall swim out to the 60 ft. line and may use a kick board or a lounge-type float. The swimmer shall remain at least 50 ft. from the boat. The judge shall immediately disqualified the team and stop the task if the dog climbs on the swimmer. The dog shall continuously circle or loop around the swimmer until the swimmer has hold of the line. The boater shall feed out the long line as the dog travels to the swimmer. The dog shall complete the course as directed and may not approach within three feet of a non designated target.

- Upon signal from the judge the boater and swimmer shall assume their place in the water zone.
- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall direct the dog to the boat.
- The dog shall immediately enter the water, go directly to the stern of the boat, grasp the line by mouth from the boater's hand, swim to the swimmer, circle the swimmer until the swimmer grasps the line, release the article, return to the starter's box and enter the box.
- The judge shall signal the end of the task.

(3 F) Deliver Long Line shore to Boater

Task Summary:

The dog shall take a long line 60 ft. from shore to the stern of a boat, release the line to the steward's hand and return to the starter's box.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog into the water and shall end when the judge has observed the delivery and the dog has returned to shore.

Time Requirements: None

Team Equipment:

100 ft long line.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline. One Row Boat.

Classification of Standards: None

Prescripts:

A boater shall row a boat out about 60 ft. from the shoreline. The line shall start in the starter's box and the handler shall feed out the line as the dog swims to the boat. If the line becomes entangled on the dog, the judge may direct a steward to assist the dog. The steward shall accept the line from the dog and shall hold the line until the dog has returned to the starter's box.

- Upon signal from the judge the steward shall set the boat in the target area.
- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall give the dog the end of the long line and send the dog to the boat. The handler shall remain in the starter's box.
- The dog shall immediately grasp the line, enter the water, take the line directly to the boat, release the line to the boater's hand, return to the starter's box and enter the box.
- The judge shall signal the end of the task.

(3 G) Deliver Shore to Marked Zone

Task Summary:

The dog shall release an article within a designated target zone in open water

Time limit:

3 min. Timing shall begin when the handler sends the dog and shall end when the dog has returned to starter's box.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Four water markers. The markers shall be the corners of a 10 ft. by 10 ft. square shaped zone in the water. The water box shall be set with the first two markers on the 50 ft. line from the shoreline and the second two markers on the 60 ft. line from the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be delivered inside the water box. The dog may only transport the article by mouth, either carrying it or towing it. The article shall be released inside the marked zone. The handler may direct the dog as needed to ensure the article is released inside the marked zone. If at any point the article is not released in the proper area the dog may pick it up and complete the task. The article must be in the zone when <u>released</u>. The judge may allot extra time if the dog has been steadily working against a significant wind or current.

- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall give the dog the article and direct the dog to the target zone.
- The dog shall immediately grasp the article by mouth, enter the water, go directly to the target zone, release the article inside the marked zone and return to the starter's box.
- The judge shall signal when the article has been released inside the marked zone.
- The judge shall signal the end of the task.

Task Summary:

The dog shall push a large floating ball within a designated target zone in open water

Time limit:

4 min. Timing shall begin when the handler sends the dog and shall end when the dog has returned to starter's box.

Time Requirements: None

Team Equipment:

A sphere shaped object like a ball of sufficient density and size that the dog cannot grasp or hold the sphere by mouth. The sphere shall float and have no attachments. If the dog is able to hold the sphere by mouth during the task the team shall not qualify.

Site Equipment:

Four water markers. The markers shall be the corners of a 10 ft. by 10 ft. square shaped zone in the water. The water box shall be set with the first two markers on the 50 ft. line from the shoreline and the second two markers on the 60 ft. line from the shoreline.

Classification of Standards: None

Prescripts:

The dog may only bump or push the sphere by nose, muzzle or paw. The dog may not carry the ball by mouth. The handler may direct the dog as needed to ensure the article is released inside the marked zone. If at any point the ball is not released in the proper area the dog may be directed to complete the task. The dog shall leave the vicinity of the ball once the ball is delivered inside the zone. The dog shall return to shore before the ball is placed inside the zone target, except that if a ball is pushed or drifts ashore, the dog shall be permitted to work the ball back into the water as long as the dog remains working toward that goal. The judge may allot extra time if the dog has been steadily working against a significant wind or current.

- The Team shall enter the starter's box.
- Upon signal from the judge the steward shall place the ball into the water near the shoreline.
- The handler shall direct the dog to push the ball to the target zone.
- The dog shall immediately enter the water, go directly to ball and begin pushing the ball to the target zone until the ball is inside the marked zone.
- The judge shall signal when the ball is inside the marked zone.
- The dog shall leave the ball inside the zone and return to the starter's box.
- The judge shall signal the end of the task.

(3 I) Deliver 60 ft from Sea to Starter Box

Task Summary:

The team begins in the water at the 60 ft line. The dog shall take an article from the handler, deliver it in the starter box and return to the handler.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the dog has crossed the 60 ft line and returned to handler.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article. The handler shall remain on the waterward side of the 60 ft line once the team has reached the 60 ft line and until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the delivery from the waterward side of the 60 ft line. The judge may observe this task from shore or from between shore and the 100 ft line.

- The Team shall enter the starter's box with the article.
- Upon signal from the judge the team shall travel to the 60 ft line and ready themselves on the waterward side of the 60 ft water line.
- Upon signal from the judge the handler shall hand the dog the article and send the dog to the starter box.
- Upon signal from the handler the dog shall immediately grasp the article by mouth, go directly to shore, enter the starter box, release the article inside the starter's box and return to the handler.
- The judge shall signal the end of the task.

(3 J) Deliver 100 ft from Sea to Shore Steward

Task Summary:

The team shall begin in the water at the 100 ft line. The dog shall take an article from the handler and swim to shore, enter the starter box and deliver the article to the steward's hand and return to the handler

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the dog has crossed the 60 ft line and returned to the handler.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline. One or Two markers set at 100 ft from the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article. Upon signal from the judge, steward shall enter the starter box. The handler shall remain on the waterward side of the 100 ft line once the team has reached the 100 ft line and until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the delivery from the waterward side of the 100 ft line. The steward may communicate with the dog when the dog is within 6 ft of the steward.

- The Team shall enter the starter's box with the article.
- Upon signal from the judge the team shall travel to the 100 ft line and ready themselves on the waterward side of the 100 ft water line.
- Upon signal from the judge the handler shall <u>hand</u> the dog the delivery article and send the dog to the shore steward.
- Upon signal from the handler the dog shall immediately grasp the article by mouth, go directly to shore, enter the starter box, release the article to the steward's hand and return to the handler.
- The judge shall signal the end of the task.

Task Summary:

The team begins in the water at the 60 ft line. The dog shall take an article from the handler, deliver it to a designated steward, ignoring the second steward and return to the handler.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the dog has crossed the 60 ft line and returned to handler.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article. The handler shall remain on the waterward side of the 60 ft line once the team has reached the 60 ft line and until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the delivery from the waterward side of the 60 ft line. The two stewards shall take up positions on a parallel line with starter box, parallel with the shoreline and approximately ten feet away from the exterior of the starter box. The stewards shall remain approximately 26 feet apart until the dog has delivered the article. The designated steward may communicate with the dog when the dog is within 6 ft of the steward.

- Upon signal of the judge the steward shall enter the water zone.
- The Team shall enter the starter's box with the article.
- Upon signal from the judge the team shall travel to the 60 ft line and ready themselves on the waterward side of the 60 ft water line.
- Upon signal from the judge the handler shall hand the dog the article and send the dog to the starter box.
- Upon signal from the handler the dog shall immediately grasp the article by mouth, go directly to shore, enter the starter box, release the article inside the starter's box and return to the handler.
- The judge shall signal the end of the task.

(3 L) Single 60 by 60 Sea Delivery to Swimmer.

Task Summary:

The team shall begin at the 60 ft line in the water. The dog shall deliver an article to a swimmer from a point 60 ft away and on a parallel with the 60 ft line and deliver it to the swimmer's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery and the dog has returned to the handler.

Time Requirements: None

Team Equipment:

A Tow Line.

Site Equipment:

Two markers, placed at or about 60 ft apart and 60 ft out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The judge shall indicate the article to be retrieved. A steward shall be in a position a minimum of 60 ft away from the team and 60 ft from and parallel to the shoreline. The handler shall remain on the exterior side of the perpendicular line between shore to the 60 ft line and a minimum of 60 ft from shore until the dog has completed the task. The dog must remain under the direction of the handler during the task and may only be sent for the delivery from the exterior side of the perpendicular line between the shore or from between shore and the 60 ft line.

- The team shall enter the starters box
- Upon signal from the judge the team shall travel to the 60 ft line and ready themselves on the exterior side of the perpendicular line between shore and the 60 ft water line (Marker).
- Upon signal from the judge the steward shall travel to the opposite side of the team, a minimum of 60 ft away and a minimum of 60 ft from the shoreline.
- Upon signal from the judge the handler shall cue the dog to deliver the article to the swimmer.
- Upon signal from the handler the dog shall immediately take the article from the handler's hand and go directly to the swimmer with the article, release the article into the swimmer's hand and return to the handler.
- The judge shall signal the end of the task.

Canine Underwater Work

(4 A) Novice Head Submersion

Task Summary:

The dog shall submerge its head in shallow water.

Time limit:

30 seconds. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's head underwater.

Time Requirements: None

Team Equipment:

Optional - toy or underwater article.

Site Equipment:

Gravel, sand or a submerged tarp may be added to the task area to reduce silt disturbance.

Classification of Standards: None

Prescripts:

The handler may gently restrain the dog by the harness or the life jacket until the judge signals the handler to cue the dog for the submersion. The handler shall not guide or push/pull the dog forward. The team shall position themselves at a depth that shall permit the dog to submerge the dog's entire head, including the back skull. The handler may toss or drop the article repeatedly until the end of the time limit.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and the handler shall set up the dog for the task.
- Upon signal from the judge to send the dog, the handler may toss an article or toy in front of the dog or submerge and hold a toy in front of the dog and shall immediately cue the dog to place its head underwater.
- The dog shall submerge its entire head, including the back skull.
- The judge shall signal the end of the task.

Canine Underwater Work

(4 B) Single Retrieve Head Submersion

Task Summary:

The dog shall immediately submerge its entire head to retrieve an article, bring it above the water and deliver it to the handler.

Time limit:

15 seconds. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery.

Time Requirements: None

Team Equipment:

Three different shaped Underwater Retrieve Articles. An underwater retrieve article can be any toy or object that sinks immediately. No floating attachments.

Site Equipment:

Gravel, sand or a submerged tarp may be added to the test area to reduce silt disturbance.

Classification of Standards: None

Prescripts:

The Judge shall inform the handler which article is to be retrieved by the dog. The handler shall inform the judge who is going to make the toss, the handler or a steward. If the steward is to make the toss the handler may consult with the steward and show the steward the placement technique desired by the handler for the dog. The dog shall be positioned at a water depth that permits the dog to submerge the dog's entire head for a retrieve. After the article is released the handler shall remain stationary, with both hands above the water, until the end of the task. If the dog paws the article to an inappropriate water depth or can no longer see the article the judge may direct the steward or handler to re toss the article.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge the handler or steward shall toss or drop the retrieve article a minimum of 2 ft. in front of the dog and parallel to the shoreline.
- Upon signal from the judge the handler shall send the dog to retrieve the article.
- The dog shall immediately submerge its entire head including the occiput (back of the skull), grasp the article by mouth, immediately take the article to the handler and release the article in the handler's hand.
- The Judge shall signal the end of the task.

(4 C) Head Submersions for Multiple Retrieve

Task Summary:

The dog shall submerge its entire head to retrieve two articles, one at a time, bring each above the water and deliver each into the handler's hand.

Time limit:

20 seconds. Timing shall begin when the handler sends the dog and shall end when the judge has observed the dog's delivery of the second article.

Time Requirements: None

Team Equipment:

Three different shaped Underwater Retrieve Articles. No floating attachments.

Site Equipment:

Gravel, sand or a submerged tarp may be added to the task area to reduce silt disturbance.

Classification of Standards: None

Prescripts:

The Judge shall inform the handler which two articles are to be retrieved by the dog.

The team shall position themselves at a depth that shall permit the dog to submerge its entire head for a retrieve. After the articles have been released the handler shall remain stationary, both hands above the water, until after the delivery of both articles. If the dog paws an article to an inappropriate water depth or can no longer see the article the judge may direct the steward to re-toss the article. The dog shall deliver only one article at a time. The steward shall re toss an article if the dog retrieves and delivers two articles at once.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge the steward shall toss or drop the retrieve articles together a minimum of 2 ft. in front of the dog and parallel to the shoreline.
- Upon signal from the judge the handler shall send the dog to retrieve the articles.
- The dog shall immediately submerge its entire head including the occiput (back of the skull), grasp an article by mouth, return to the handler, and release the article into the handler's hand.
- The handler shall then send the dog for the second article.
- The dog shall locate the second article, submerge its head, grasp the article by mouth, return to the handler and release the article into the handle's hand.
- The Judge shall signal the end of the task.

(4 D) Head Submersion Directed Retrieve

Task Summary:

The dog shall submerge its head and retrieve a designated article from among three, return it to the box and deliver it to the handler.

Time limit:

30 seconds. Timing shall begin when the handler sends the dog and end when the dog has delivered the article to the handler.

Time Requirements: None

Team Equipment:

Three white weighted Wiffle Balls of equal size. No floating attachments.

Site Equipment:

Rocks, gravel or sand may be applied the water bed to steady the balls and prevent rolling.

Classification of Standards: None

Prescripts:

The judge shall indicate to the handler which ball, "left", "center" or "right", the dog is to retrieve. The starter's box shall be in line with the center ball. The team may face the designated ball. A steward shall place the three weighted Wiffle balls into a depth that shall cover the balls with at least 4 inches of water for Group 1 and at least 2 inches of water for Group 2. The balls shall be placed about 10 ft. apart and along a parallel line with the shoreline. The handler shall remain in the starter's box during the task. The dog may locate the article with its paws, but may not paw the ball into more shallow water to make the retrieve. The dog may not grab or mouth a non-designated article.

- The Team shall enter the starter's box.
- Upon signal from the judge the steward shall place the balls in the water for the task.
- The Judge shall designate the target article.
- Upon signal from the judge the handler shall send the dog for the designated ball.
- The dog shall immediately enter the water, submerge as needed to grasp the designated ball by mouth, return immediately to the starter's box, enter the box and release the ball to the handler's hand.
- The judge shall signal the end of the task.

(4 E) Dive from a Swim

Task Summary:

The dog shall submerge its entire body.

Time limit:

30 seconds. Timing shall begin when the handler sends the dog and end when the judge has observed the body submersion.

Time Requirements: None

Team Equipment:

Optional - Any toy or article

Site Equipment: None

Classification of Standards: None

Prescripts:

The team shall position themselves in the water at a depth that shall permit the dog to submerge its entire body from a swimming position. The dog shall begin the task while swimming in the vicinity of the handler. The dog may make as many dive attempts as needed to complete the task within the time limit. The judge shall take into consideration the length of a dog's coat. The judge shall not disqualify a dog's dive if the entire coat on the dog's back or the tail does not completely submerge. The dog shall not return to shore before the completion of the submersion.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge the handler may toss or hold an article below the surface of the water and shall cue the dog to submerge.
- The dog shall submerge its entire body.
- The Judge shall signal the end of the task.

(4 F) Body Submersion Retrieve from a Swim

Task Summary:

The dog shall dive from a swim, submerge its entire body, retrieve the article and bring it to the surface.

Time limit:

30 seconds. Timing shall begin when the handler sends the dog and end when the dog retrieves the article.

Time Requirements: None

Team Equipment:

Any dive or underwater article.

Site Equipment: None

Classification of Standards: None

Prescripts:

The handler shall advise the judge who will make the toss of the article, a steward or the handler. If the steward is to make the toss the handler may consult with the steward and show the steward the placement technique desired by the handler for the dog. The team shall position themselves in the water at a depth that shall permit the dog to submerge its entire body from a swimming position. The handler's hands shall not be placed underwater for the purpose of guiding, luring or directing the dog. If the dog is having difficulty locating the article due to test conditions the judge may grant permission for a second article to be tossed or if time permits the first article may be recovered and tossed. The dog may make as many dive attempts as needed to complete the task within the time limit. The judge shall take into consideration the length of a dog's coat. The judge shall not disqualify a dog's dive if the entire coat on the dog's back or the tail does not completely submerge. The dog shall not return to shore before the completion of the retrieve.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge either the handler or a steward shall toss or place the diving article below the surface of the water.
- Without further direction from the judge the handler shall send the dog to retrieve the article.
- The dog shall submerge its entire body, grasp the article by mouth and bring it to the surface.
- The Judge shall signal the end of the task.

(4 G) Body Submersion Retrieve from a Platform

Task Summary:

The dog shall dive from a platform, submerge its entire body, retrieve the article and bring it to the surface.

Time limit:

60 seconds. Timing shall begin when the handler sends the dog and shall end when the dog completes the retrieve.

Time Requirements: None

Team Equipment:

Any dive or underwater article. The handler may two dive articles on the platform.

Site Equipment:

A free standing dive platform positioned at or just above the water's surface.

Classification of Standards: None

Prescripts:

The handler shall advise the judge who will make the toss of the article, a steward or the handler. If the steward is to make the toss or drop, the handler may consult with the steward and show the steward the placement technique desired by the handler for the dog. The team shall position themselves in the water so that the dog is on the platform and the handler is floating or standing in the water next to the platform. The handler shall remain next to or behind the dog. Neither the steward nor the handler shall cross the extended plane formed on the side of the platform from where the dog is about to jump unless directed by a judge. The handler's hands shall not be placed underwater for the purpose of guiding, luring or directing the dog. If the dog is having difficulty locating the article due to test conditions the judge may grant permission for a second article to be tossed. The dog may make as many dive attempts as needed to complete the task within the time limit. The dog shall dive directly underwater from the platform. Should the dog surface without the article, the handler, if time permits, may assist and bring the dog back on the platform for another jump. The dog may not make the retrieve from a swim-dive unless the dog has first demonstrated a complete underwater dive off the platform. The judge shall take into consideration the length of a dog's coat. The judge shall not disgualify a dog's dive if the entire coat on the dog's back or the tail does not completely submerge. The dog shall not return to shore before the completion of the retrieve.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge either the handler or a steward shall toss or drop the diving article below the surface of the water in front of the dog.
- Without further direction from the judge the handler shall send the dog to retrieve the article.
- The dog shall jump from the platform, diving directly underwater, submerging its entire body, grasp the article by mouth and bring it to the surface.
- The Judge shall signal the end of the task.

(5 A) Novice Tow of a Flotation 50 ft

Task Summary:

The dog shall swim or wade and tow the flotation a minimum distance of 50 ft. parallel to the shoreline.

Time limit:

90 seconds. Timing shall begin when the handler cues the dog to tow and shall end when the judge has observed the completion of the tow distance.

Time Requirements: None

Team Equipment:

The flotation shall be a Life Ring, Large Tow-able Tube or a Kick Board with a tow line. Tow line shall be a maximum of ten feet in length and may have a bumper attached or be knotted to aid in the tow.

Site Equipment:

Two sports cones shall be placed 50 ft. apart on shore near the shoreline. Marker #1 shall be the starting point and #2 shall be the finish point.

Classification of Standards: None

Prescripts:

The dog shall wade or swim parallel to shore and shall not travel further than 35 ft from the shoreline in the water during the task. The dog shall not leave the water once the tow has begun. The handler may gently restrain the dog by the harness or the life jacket until the dog is released for the tow. The handler shall hand or drop the tow line to the dog. The handler shall not guide or push the dog forward when releasing the dog. The dog may begin the tow anywhere within the vicinity of the tow line. Only the flotation need be placed outside of the first distance marker at the start of the tow, the line does not need to be outside the first marker. The dog shall tow only the line, grasping it at any point by mouth, and towing by mouth until the flotation has crossed a point in line with the second distance marker. At the discretion of the handler a steward may steady the flotation in the water to the outside of the first marker until the dog begins the tow. If the flotation smake it unlikely that the dog can dislodge it the judge may order a steward to dislodge the flotation and the dog shall continue the tow. The handler may move with or at a distance from the towing dog, but shall not interfere with the dog's movement or guide the flotation.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water with the flotation and set up for the task outside of the first marker.
- Upon signal from the judge the handler shall hand or drop the line to the dog, shall cue the dog to tow the flotation past the second marker.
- The dog shall immediately grasp the tow line by mouth, swim and or wade parallel to the shoreline and tow the flotation past the second marker.
- The judge shall signal the handler when the dog has towed the flotation past the second marker.
- The judge shall signal the end of the task.

(5 B) Harness Tow of Handler 60 ft Sea to Shore: Travel

Task Summary:

The dog shall tow the handler from 60 ft in the water to shore.

Time limit:

3 minutes. Timing shall begin when the handler requests the dog to tow and shall end when the judge has observed the completion of the tow.

Time Requirements: None

Team Equipment:

A floating water lead, no longer than 5 ft., which may be attached to the dog's harness or life jacket.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline. Two markers set in a depth of water 20 inches deep, a minimum of 35 ft apart and parallel to the shoreline.

Classification of Standards: None

Prescripts:

Team shall swim out to a point 60 ft. from the shoreline. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. The dog shall stay within reach of the handler until cued to tow to shore. The handler may not grasp the water lead until the judge begins the tow. The handler may assist the dog in getting the tow started by lightly kicking and thereafter may only kick gently to remain balanced or upon direction of a judge to assist the dog in rough conditions. The dog shall continue to tow the handler until the handler's shoulders are past the shallow water mark or the handler is grounded.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge the handler shall grasp the dog's harness/life jacket or the water lead and send the dog to shore.
- The dog shall immediately tow the handler to shore.
- The Judge shall signal the handler when the dog has completed the tow past the shallow water mark or the handler is grounded.
- The judge shall signal the end of the task.

(5 C) Harness Tow of a Swimmer 100 ft Sea to Shore: Retrieve

Task Summary:

The dog shall tow a swimmer from 100 ft in the water to shore.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog to the swimmer and shall end when the judge has observed the completion of the tow.

Time Requirements: None

Team Equipment:

A floating water lead no longer than 5 ft shall be attached to the dog's harness or life jacket to facilitate the tow.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline. Two markers set in a depth of water 20 inches deep, a minimum of 35 ft apart and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The steward shall swim out to the 100 ft line and free float. The dog shall circle, loop or move so that the swimmer is able to grasp the floating harness line on the dog's harness. With the handler's approval the swimmer may talk to or direct the dog once the dog is within six feet of the swimmer. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. The swimmer may assist the dog in getting the tow started by lightly kicking and thereafter may only kick gently to remain balanced or upon direction of a judge to assist the dog in rough conditions. The dog shall continue to tow the Swimmer until the Swimmer's shoulders are past the shallow water mark or the swimmer is grounded.

- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall send the dog to the swimmer.
- The dog shall immediately swim to the swimmer and shall circle the swimmer until the swimmer has grasped the dog's water lead.
- The Swimmer shall grasp the dog's water lead and accept a tow to shore.
- The dog shall immediately tow the Swimmer to shore.
- The Judge shall signal the handler when the Swimmer's shoulders are past the shallow water mark or the swimmer is grounded.
- The judge shall signal the end of the task.

(5 D) Harness Tow of a Swimmer 30 ft Sea to a Boat: Delivery

Task Summary:

The dog shall swim to a swimmer 60 ft. from the shoreline and tow the swimmer 30 ft to a boat.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog to tow and shall end when the judge has observed the completion of the tow distance.

Time Requirements: None

Team Equipment:

A floating water lead no longer than 5 ft. may be attached to the dog's harness or life jacket to facilitate the tow.

Site Equipment:

Two markers set at about 60 ft from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The swimmer shall take up a position in the water 60 ft. from the shoreline and about 30 ft from a row boat. A rower shall take a row boat to the 60 ft line and remain about 30 ft from the swimmer. The dog shall circle, loop or move so that the swimmer is able to grasp the floating harness line on the dog's harness. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. The Swimmer may assist the dog in getting the tow started by lightly kicking and thereafter may only kick gently to remain balanced or upon direction of a judge assist the dog in rough conditions. The dog shall circle the boat until the swimmer is able to reach out and touch the boat.

- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall send the dog to the swimmer.
- The dog shall swim to the swimmer, remain with the swimmer until the swimmer has grasped the water lead and tow the swimmer to the boat.
- The swimmer shall grasp the boat when within arm's reach.
- The judge shall signal the end of the task.

(5 E) Tow a Person on a Flotation 60 ft Sea to Shore: Retrieve

Task Summary:

The dog shall swim to a swimmer 60 ft from shore, grasp the line on the life ring and tow the steward to shore.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog to the steward and shall end when the judge has observed the completion of the tow.

Time Requirements: None

Team Equipment:

Life Ring or a Kick Board with a tow line.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. Two markers set in a depth of water 20 inches deep, an minimum of 35 ft apart and, parallel to the shoreline.

Classification of Standards: None

Prescripts:

A steward shall swim to the 60 ft line with the flotation and shall board the flotation at any point prior to the dog's arrival. The dog shall take the tow line and tow the swimmer. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. The Swimmer may assist the dog in getting the tow started by lightly kicking and thereafter may only kick gently to remain balanced or upon direction of a judge, assist the dog in rough conditions.

- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall send the dog to the steward.
- The dog shall immediately go to the steward, grasp the tow line by mouth, immediately tow the steward to shore.
- The Judge shall signal the handler when the steward's shoulders are past the shallow water mark or the swimmer is grounded.
- The Judge shall then signal the end of the task.

(5 F) Tow Boat Parallel to Shoreline: Travel

Task Summary:

The dog shall tow the boat a minimum distance of 50 ft. parallel to the shoreline.

Time limit:

3 minutes. Timing shall begin when handler requests the dog to take the tow line and shall end when the judge has observed the completion of the tow distance.

Time Requirements: None

Team Equipment:

A tow line.

Site Equipment:

Two sports cones, as distance markers, shall be placed 50 ft. apart on shore near the shoreline. Marker #1 shall be the starting point and marker #2 shall be the finishing point. A row boat.

Classification of Standards: None

Prescripts:

The dog shall wade or swim parallel to shore and shall not travel waterward further than 35 ft from the shoreline in the water during the task. The team may begin the tow at either distance marker. The dog shall not leave the water once the tow has begun. The handler may not guide or restrain the dog. The handler shall hand or drop the tow line to the dog. The dog may begin the tow anywhere within the vicinity of the tow line. Only the boat need be placed outside of the first distance marker at the start of the tow, the line does not need to be outside the first marker. The dog shall tow only the line, grasping it at any point by mouth, and towing by mouth until the boat's bow has crossed a point in line with the second distance marker. At the discretion of the handler a steward may steady the boat in the water to the outside of the first marker until the dog begins the tow. It shall be the dog's job to keep the boat moving until the distance has been reached. If the boat becomes entangled or grounded during the tow the handler shall direct the dog to dislodge the boat, if conditions make it unlikely that the dog can dislodge the boat the judge may order a steward to dislodge the boat and the dog shall continue the tow. The handler may move with or at a distance from the towing dog, but shall not interfere with the dog's movement or guide the boat.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the water and set up for the task.
- Upon signal from the judge the handler shall hand off or drop the tow line for dog and cue the dog to tow the boat.
- The dog shall immediately take the tow line by mouth and move the boat in a direction that is parallel to the shoreline until the bow of the boat is in line with the second marker.
- The judge shall signal the handler when the bow of the boat is in line with the second marker.
- The judge shall signal the end of the task.

(5 G) Tow Boater 60 ft Sea to Shore: Retrieve

Task Summary:

The dog shall swim to a boater 60/35 ft from shore, take the boat's tow line and tow the boat to shore.

Time limit:

4 minutes. Timing shall begin when the dog is sent to the boat and shall end when the judge has observed the completion of the tow.

Time Requirements: None

Team Equipment:

A tow line.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline and two markers set at 35 ft. A small row boat. Boater (steward) must be the same for all teams.

Classification of Standards:

Group 1 shall retrieve at 60 ft. Group 2 shall retrieve at 35 ft. from the shoreline.

Prescripts:

A boater shall row a small row boat to a point about 35 ft. (for group two) or about 60 ft. (for group one) from the shoreline. The boater may use the oars to keep the boat in the test zone, but shall ship the oars before the dog arrives at the boat. With the handler's approval, the boat steward may hand off the end of the tow line to the dog or drop it into the water.

- The Team shall enter the starter's box.
- Upon signal from the judge the handler shall send the dog to retrieve the boat.
- The dog shall immediately go to the boat, take the tow line by mouth, tow the boat toward shore and continue to do so until the boat's bow beaches on the shoreline.
- The Judge shall signal the handler when the boat is grounded.
- The Judge shall signal the end of the task.

(5 H) Tow Swimmer 60 ft from Shore to Boater: Delivery

Task Summary:

The dog is sent from the starter box to a swimmer in shallow water. The swimmer grasps the harness line and the dog tows the swimmer to a boater on the 60 ft line before returning to the handler.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog to the steward and shall end when the judge has observed the completion of the tow and the dog has returned to the starter box.

Time Requirements: None

Team Equipment:

Harness Tow Line (Watersports lead)

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. One or two markers set in a depth of water 20 inches deep to indicate shallow water for tow start.

Classification of Standards: None

Prescripts:

A steward shall wade to shallow water line and assume a swim position. The dog shall circle, loop or move so that the swimmer is able to grasp the floating harness line on the dog's harness. The steward may communicate with the dog when the dog is within 6 ft of the swimmer. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. The Swimmer may assist the dog in getting the tow started by lightly kicking and thereafter may only kick gently to remain balanced or upon direction of a judge, assist the dog in rough conditions. The dog shall bring the swimmer to within such a proximity of the boat that the swimmer is able to grab the boat. The handler shall remain in the starter box.

- The Team shall enter the starter box.
- The judge shall cause the Steward to set up in the water before or after the team enter the starter box.
- Upon signal from the judge the handler shall send the dog to the steward.
- Upon signal from the handler the dog shall immediately go to the Swimmer and remain with the Swimmer until the Swimmer is able to grab the Harness Tow Line.
- The handler shall direct the dog to tow the swimmer to the boat.
- The dog shall tow the swimmer to the boat and shall remain near or circling the boat until the swimmer is able to grab the boat. The dog will then return to the starter box.
- The Judge shall signal the handler when the steward's shoulders are past the shallow water mark or the swimmer is grounded.
- The Judge shall then signal the end of the task.

(5 I) Tow Swimmer 60 ft. from Shore to Sea: Retrieve

Task Summary:

The dog is sent from the 60 ft line to a swimmer in shallow water. The swimmer grasps the dog's harness line and the dog tows the swimmer across the 60 ft line and to the handler.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog to the steward and shall end when the judge has observed the completion of the tow and the dog has returned to the handler.

Time Requirements: None

Team Equipment:

Harness Tow Line (Watersports lead)

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. One or two markers set in a depth of water 20 inches deep to indicate shallow water for tow start.

Classification of Standards: None

Prescripts:

A steward shall wade to shallow water line the dog's arrival and assume a swim position. The dog shall circle, loop or move so that the swimmer is able to grasp the floating harness line on the dog's harness. The steward may communicate with the dog when the dog is within 6 ft of the swimmer. The judge shall immediately stop the task and disqualify the team if the dog climbs on the swimmer. The Swimmer may assist the dog in getting the tow started by lightly kicking and thereafter may only kick gently to remain balanced or upon direction of a judge, assist the dog in rough conditions. The dog shall bring all of the swimmer across the 60 ft line and to within reach of the handler. The handler shall remain on the waterward side of the 60 ft line. The judge may observe the task from shore or sea.

- The Team shall enter the starter box.
- Upon signal from the judge the team shall travel to the 60 ft line and remain on the waterward side of the 60 ft line.
- The judge shall cause the Steward to set up in the water before or after the team enter the starter box.
- Upon signal from the judge the handler shall send the dog to the steward.
- Upon signal from the handler the dog shall immediately go to the Swimmer and remain with the Swimmer until the Swimmer is able to grab the Harness Tow Line.
- The handler shall direct the dog to tow the swimmer to the waterward side of the 60 ft line.
- The dog shall tow the entire swimmer across the 60 ft line and to within arms reach of the handler.
- The Judge shall signal the end of the task.

(5 J) Tow Floatation 60 ft from Shore to Sea: Retrieve

Task Summary:

The dog is sent from the 60 ft line to a Floatation in shallow water. The dog shall tow the floatation across the 60 ft line and deliver the line to the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog for the float and shall end when the judge has observed the completion of task.

Time Requirements: None

Team Equipment:

Tow Line (optional)

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. One or two markers set in a depth of water 20 inches deep to indicate shallow water for tow start. Large Floatation with tow line.

Classification of Standards: None

Prescripts:

A steward shall place the floatation between the shallow water line and the shoreline. The Judge may order the float to be grounded. The dog shall tow the entire floatation across the 60 ft line and release the line into the handler hand. The handler shall remain on the waterward side of the 60 ft line. The judge may observe the task from shore or sea.

- The Team shall enter the starter box.
- Upon signal from the judge the team shall travel to the 60 ft line and remain on the waterward side of the 60 ft line.
- Upon signal from the judge the Steward shall place the floatation in the designated area.
- Upon signal from the judge the handler shall send the dog from the waterward side of the 60 ft line to tow the floatation.
- Upon signal from the handler the dog shall immediately go to the floatation, grasp the tow line, tow the entire floatation across the 60 ft line and deliver the tow line into the handler's hand.
- The Judge shall signal the end of the task.

(5 K) Tow Boat 60 ft from Shore to Sea: Retrieve

Task Summary:

The handler leaves the dog in the starter box and travels to the waterward side of the 60 ft line. The dog is sent from the starter box to the boat in shallow water. The dog grasps the tow line and tows the boat across the 60 ft line to deliver the line to the handler's hand.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog for the boar's tow line and shall end when the judge has observed the completion of task.

Time Requirements: None

Team Equipment:

Tow Line (optional)

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. One or two markers set in a depth of water 20 inches deep to indicate shallow water for tow start. Row boat with tow line.

Classification of Standards: None

Prescripts:

A steward shall place the boat between the shallow water line and the shoreline. The Judge may order a steward to hold the boat so it remains free floating. The dog need not tow the entire boat across the 60 ft line , but shall bring the bow of the boat over the 60 ft line and release the tow line into the handler hand. The handler shall remain on the waterward side of the 60 ft line. The dog shall remain in the starter box until released by the handler. The judge may observe the task from shore or sea.

- The Team shall enter the starter box.
- Upon signal from the judge the steward shall place or hold the boat in the designated area.
- Upon signal from the judge the handler shall travel to the 60 ft line and remain on the waterward side of the 60 ft line.
- Upon signal from the judge the handler shall begin the task.
- Upon signal from the handler the dog shall immediately go to the boat, grasp the tow line, tow the bow of the boat across the 60 ft line and deliver the tow line into the handler's hand.
- The Judge shall signal the end of the task.

Task Summary:

The team shall begin at the 60 ft line in the water. The dog shall shall tow the handler parallel to shore for 60 ft at a minimum of 60 ft from the shoreline.

Time limit:

3 minutes. Timing shall begin when the handler cue the dog to begin the tow and shall end when the judge has observed the completion of the tow.

Time Requirements: None

Team Equipment:

A Harness Tow Line. (Watersports lead)

Site Equipment:

Two markers, placed at or about 60 ft apart and 60 ft out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The handler shall remain on the exterior side of the perpendicular line between shore to the 60 ft line and a minimum of 60 ft from shore until the dog has been cued to tow. The dog must remain under the direction of the handler during the task and may only be started for the tow from the exterior side of the perpendicular line between the shore and the 60 ft water line. The dog shall tow the handler on a line that remains parallel with the shoreline and shall not tow the handler to shore. The handler must be towed to within 10 feet of either side of the 60 ft line and the handler must be towed a minimum of 60 ft. The judge may observe this task from shore or sea.

- The team shall enter the starters box
- Upon signal from the judge the team shall travel to the 60 ft line and ready themselves on the exterior side of the perpendicular line between shore and the 60 ft water line (Marker).
- Upon signal from the judge the handler shall cue the dog to tow the handler parallel to the shoreline along the 60 ft line to a perpendicular line between the shore line and the 60 ft marker on the opposite side.
- Upon signal from the handler the dog shall immediately begin the tow and follow the course direction of the handler until the handler has reached the required 60 ft.
- The Judge shall signal that the distance has been earned and end the task.

(6 A) Single Novice Retrieve from Boat

Task Summary:

The dog shall retrieve an article from 60 ft. and return it to the boat.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the dog is in the box with the article.

Time Requirements: None

Team Equipment:

Any floating article.

Site Equipment:

Two markers, placed at or about 60 ft apart and 60 ft. out from and parallel to the shoreline.

Classification of Standards: None

Prescripts:

The handler may gently restrain the dog by the harness or the life jacket until the dog is released for the retrieve. The handler shall not guide or push the dog forward off the boat. The boat steward shall row the team out to one of the 60 ft. markers and may anchor the boat. The handler may elect to have a steward toss for the team or the handler may toss the article at or beyond the opposite 60 ft marker. A steward may toss from anywhere within or outside the test area. The article shall be a minimum of 60 ft out from the boat when the dog is sent. If the judge is not satisfied with the article's landing the judge may excuse the team while the article is recovered by a steward and made ready for another toss. The dog shall not leave the water before the article has been delivered to the handler.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall board the boat and set up for the task.
- Upon signal from the judge the handler shall remove all hand contact with the dog and cue the dog to retrieve.
- The dog shall immediately enter the water, go directly to the article, grasp the article by mouth, immediately return to the stern of the boat with the article.
- The judge signal the end of the task

Canine Boatwork

(6 B) Multiple Retrieve from the Water

Task Summary:

The stewart shall place tree articles in the water a minimum of 60 ft from the boat for group 1 and a minimum of 35 ft for group two. The dog shall leave a boat and complete three 60 ft retrieves and deliver each to the handler.

Time limit:

5 minutes. Timing shall begin when the handler sends the dog shall end when the dog has completed the retrieves.

Time Requirements: None

Team Equipment:

Three significantly different (size, weight, shape) floating toys, water articles or other objects.

Site Equipment:

Two markers set at about 60 ft. apart and 60 ft. from and parallel to the shoreline. Two Row boats

Classification of Standards:

Group 1 shall retrieve articles between 60 ft. & 100 ft. from the stern of the handler's boat. Group 2 shall retrieve articles between 35 ft. & 60 ft. from the stern of the handler's boat.

Prescripts:

The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline and 60 ft from the opposite site marker. The article steward shall row out to the 60 ft marker opposite the handler's boat, scatter the retrieve articles a minimum of 10 ft. apart in a water zone of between 60 ft. and 100 ft. from the handler's boat for Group 1 or between 35 ft. and 60 ft. from the handler's boat for Group 2. The article steward shall leave the retrieve area. If natural conditions move the articles a significant distance out of a specific water zone the judge may have a steward quickly move (not throw) the article(s) back into the proper retrieve zone while taking care not to interfere with the dog's work. There shall be no designated retrieve order for the three articles, but dog may only retrieve one article at a time. If an article becomes entangled on the dog, the judge may direct a steward to retrieve the article and place it back in the water zone. The dog shall not leave the water before all the articles have been hand delivered to the handler.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall board the boat and set up for the task.
- Upon signal from the judge the articles shall be scattered.
- Upon signal from the judge the handler shall send the dog for the first article.
- The dog shall immediately enter the water, grasp one article by mouth, return to the boat's stern, and release the article into the handler's hand.
- The handler shall then send the dog for another article.
- The dog shall immediately swim to the next article, grasp one article by mouth, immediately return to the boat's stern and release the article into the handler's hand.
- The handler shall then send the dog for the third and final article.
- The dog shall immediately swim to the article, grasp the article by mouth, return to the boat's stern and place the article in the handler's hand.
- The judge signal the end of the task.

(6 C) Directed Retrieve from the Water

Task Summary:

The dog shall leave the boat and retrieve a designated article among three and deliver it to the handler.

Time limit:

90 seconds. Timing shall begin when the handler sends the dog into the water and shall end when the judge has observed the dog's delivery.

Time Requirements: None

Team Equipment:

Three floating articles, the same in all aspects (size, shape, color, weight, throw lines)

Site Equipment:

Two markers set at about 60 ft. from the shoreline and about 60 ft apart. Two Row Boats

Classification of Standards: None

Prescripts:

The judge shall tell the handler which article the dog is to retrieve: "left", "center" or "right" of the handler's boat. The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline and 60 ft from the opposite site marker. The article steward shall row out to the 60 ft marker opposite the handler's boat, toss, drop or place the three retrieve articles in a row, perpendicular with the shoreline, with each article about 30 ft. apart and 60 ft. away from and parallel to the stern of the handler's boat. The article steward shall leave the retrieve area. If natural conditions move the articles a significant distance the judge may have a steward quickly move the article(s) back into the proper retrieve zone while taking care not to interfere with the dog's work. The dog may not grab or mouth a non-designated article. The dog shall not leave the water before the article has been hand delivered to the handler.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall board the boat and set up for the task.
- Upon signal from the judge the steward shall toss, drop or place the articles in a row perpendicular to the shoreline and 60 ft from the handler's boat.
- Upon signal from the judge the handler shall send the dog for the designated article.
- The dog shall immediately enter the water, go directly to the designated article, grasp the article by mouth, immediately return to the boat's stern and release the article in the handler's hand.
- The judge shall signal the end of the task.

6

(6 D) Retrieve from Person on Shore

Task Summary:

The dog shall leave the boat, go to the starter's box, take a long line from the steward, and deliver the line to the handler.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the delivery.

Time Requirements: None

Team Equipment:

100 ft Long Line.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. One Row boat

Classification of Standards: None.

Prescripts:

The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline. The long line shall be in the starter's box and the steward shall feed the line out as the dog moves toward the boat. If the line becomes entangled on the dog, the judge may direct a steward to assist the dog. With the handler's approval, the steward may communicate with the dog when the dog reaches the shoreline and is no longer swimming.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall board the boat and set up for the task.
- Upon signal from the judge the steward shall enter and remain in the starter's box.
- Upon signal from the judge the handler shall send the dog to the starter's box to retrieve.
- The dog shall immediately enter the water, swim to the starter's box, enter the box, grasp the end of the line by mouth from the steward, take it directly to the stern of the handler's boat and release the line into the handler's hand.
- The judge shall signal the end of the task.

(6 E) Deliver Long Line to Person on Shore

Task Summary:

The dog shall leave the boat, take a long line from the handler to a steward on shore.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the delivery.

Time Requirements: None

Team Equipment:

100 ft Long Line.

Site Equipment:

Two markers set at about 60 ft. from and parallel to the shoreline. One Row boat

Classification of Standards: None.

Prescripts:

The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline. The long line shall be in the boat and the handler shall feed the line out as the dog moves toward shore. If the line becomes entangled on the dog, the judge may direct a steward to assist the dog. With the handler's approval, the steward may communicate with the dog when the dog reaches the shoreline and is no longer swimming.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall board the boat and set up for the task.
- Upon signal from the judge the steward shall enter and remain in the starter's box.
- Upon signal from the judge the handler shall send the dog off the boat, hand the dog the long line and direct the dog to the starter's box.
- The dog shall immediately enter the water, grasp the end of the line by mouth, go directly to the starter's box, enter the box and release the line into the steward's hand.
- The judge shall signal the end of the task.

(6 F) Directed Delivery of Long Line between Boats

Task Summary:

The dog shall leave the boat, take a long line from the handler, and deliver it to a designated boater from among two boaters 60 ft. away.

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the delivery.

Time Requirements:

None

Team Equipment:

100 ft. Long line.

Site Equipment:

A pair of distance markers set at 60 ft. apart and 60 ft. from and parallel to the shoreline. Three Boats.

Classification of Standards:

none.

Prescripts:

The judge shall identify, the "shoreward" or the "waterward", boat as the designated target for the dog. The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline and 60 ft from the other boats. Two boaters shall position themselves 30 ft apart inside an area between 60 ft. and 100 ft from the shoreline and a minimum of 60 ft. from the handler's boat. The steward may sit or kneel on the stern platform to receive the line. Delivery to a non designated boat shall be declared if the dog swims within three feet of a non designated boat. The dog shall not leave the water before the delivery.

- The Team shall enter the starter's box.
- Upon signal of the judge the team shall board a row boat and set up for the task.
- Upon signal of the judge the two boaters shall set up for the task.
- Upon signal from the judge the handler shall send the dog off the boat, hand the dog the tow line and direct the dog to the designated boat.
- The dog shall immediately leave the boat, grasp the line by mouth, tow the line to the designated boat's stern, release the line to the boater's hand.
- The judge shall signal the end of the task.

(6 G) Directed Retrieve of Long Line between Boats

Task Summary:

The dog shall leave the boat, and swim to a designated boater from among two boaters 60 ft. away. The dog shall take the end of a long line from the designated boater and deliver it to the handler .

Time limit:

2 minutes. Timing shall begin when the handler sends the dog and shall end when the judge has observed the delivery.

Time Requirements:

None

Team Equipment:

100 ft. Long line.

Site Equipment:

A pair of distance markers set at 60 ft. apart and 60 ft. from and parallel to the shoreline. Three Row Boats.

Classification of Standards:

none.

Prescripts:

The judge shall identify, the "shoreward" or the "waterward", boat as the designated target for the dog. The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline and 60 ft from the other boats. Two boaters shall position themselves 30 ft apart inside an area between 60 ft. and 100 ft, on a perpendicular line with the shoreline, and a minimum of 60 ft. from the handler's boat. The steward may sit or kneel on the stern platform to transfer the line. The line may be dropped or handed to the dog when the dog is within three feet of the boat and the steward may speak to the dog at this point if so advised by the handler. An attempt to retrieve from a non designated boat shall be declared if the dog swims within three feet of a non designated boat. The dog shall not leave the water before the delivery in completed.

- The Team shall enter the starter's box.
- Upon signal of the judge the team shall board a row boat and set up for the task.
- Upon signal of the judge the two boaters shall set up for the task.
- Upon signal from the judge the handler shall send the dog off the boat and direct the dog to the designated boat.
- The dog shall immediately leave the boat, swim to the designated boater, grasp the line by mouth, tow the line to the stern of the handler's boat and release the line to the handler's hand.
- The judge shall signal the end of the task.

Canine Boatwork

(6 H) Deliver to and Tow Swimmer on Life Ring

Task Summary:

The dog shall leave the boat, take a life ring from the handler, deliver the line to a swimmer 60 ft. from the handler's boat and tow the swimmer to the boat.

Time limit:

3 minutes. Timing shall begin when the handler sends the dog and shall end when the swimmer grasps the boat.

Time Requirements: None

Team Equipment:

Life Ring and tow line.

Site Equipment:

Pair of markers set 60 ft. apart and 60 ft. from and parallel to the shoreline. One Row boat.

Classification of Standards: None

Prescripts:

The handler's boat steward shall keep the boat at a position about 60 ft from the shoreline. A swimmer shall swim out to a position about 60 ft. from the shoreline and 60 ft. from the handler's boat. The swimmer shall grasp the life ring when it is within arms reach. The judge shall immediately stop the task if the dog climbs on the swimmer. The dog may not leave the water before the completion of the tow.

- The Team shall enter the starter's box.
- Upon signal of the judge the team shall board a row boat and set up for the task.
- Upon signal of the judge the steward shall enter the water and set up for the task.
- Upon signal from the judge the handler shall send the dog off the boat, hand the dog the tow line with the life ring and direct the dog to the swimmer.
- The dog shall immediately leave the boat, grasp the line for the life ring by mouth, tow the article directly to the swimmer, remain with the swimmer until the swimmer grasps the life ring, and tow the swimmer to the boat.
- The swimmer shall grasp the boat when it is within arms reach.
- The judge shall signal the end of the task.

(6 I) Dive Retrieve from a Boat

Task Summary:

The dog shall immediately dive off the boat, submerge its entire body, retrieve the article and bring it to the surface.

Time limit:

60 seconds. Timing shall begin when the handler sends the dog and shall end when the dog completes the retrieve.

Time Requirements: None

Team Equipment:

Any dive or underwater article. The handler may have two dive articles on the boat.

Site Equipment:

A row boat with a stern platform.

Classification of Standards: None

Prescripts:

The handler shall advise the judge who will make the toss of the article, a steward or the handler. If the steward is to make the toss the handler may consult with the steward and show the steward the placement technique desired by the handler for the dog. The handler's hands shall not be placed underwater for the purpose of guiding, luring or directing the dog. If the dog is having difficulty locating the article due to test conditions the judge may grant permission for a second article to be tossed. The dog may make as many dive attempts as needed to complete the task within the time limit. The dog shall dive directly underwater from the boat platform to make the retrieve. Should the dog surface without the article, the handler may, if time permits, bring the dog back on the platform for another jump. The dog may not make the retrieve from a swim dive unless the dog has first demonstrated a complete underwater dive for the retrieve off the boat platform. The judge shall take into consideration the length of a dog's coat. The judge shall not disqualify a dog's dive if the entire coat on the dog's back or the tail does not completely submerge. The dog shall not leave the water before the completion of the retrieve.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall enter the boat and set up for the task.
- Upon signal from the judge either the handler or a steward shall toss or drop the diving article into the water in front of the dog.
- Without further direction from the judge the handler shall send the dog to retrieve the article.
- The dog shall jump from the boat platform, diving directly underwater, submerging its entire body, retrieve the article and bring it to the surface.
- The Judge shall signal the end of the task.

Canine Boatwork

(6 J) Rescue Tow of Handler, Sea to Shore off boat

Task Summary:

The team shall board the platform of a row boat. A steward shall row the team to the 60 ft line. The handler shall enter the water off the platform and pretend to be in distress. The dog shall be released by the steward. The dog shall leave the boat from the platform and swim to the handler. The dog shall circle the handler until the handler is able to grasp the harness line. The dog shall tow the handler to shore.

Time limit:

3 minutes. Timing shall begin when the handler calls the dog and shall end when the dog has completed the tow.

Time Requirements: None

Team Equipment:

A Harness Tow Line (Watersports Lead)

Site Equipment:

Two markers, placed at or about 60 ft apart and 60 ft. out from and parallel to the shoreline. One or two markers set in a depth of water 20 inches deep to indicate shallow water for tow. Row boat.

Classification of Standards: None

Prescripts:

The boat steward shall row the team out to one the 60 ft. line and shall maintain the boat on the waterward side of 60 ft line without anchoring. The steward shall not communicate with the team until instructed by the judge. The steward shall keep the stern facing the handler once the handler has entered the water. The boater shall row waterward when the dog leaves the boat. The handler may not stand in the boat at any time. The handler may leave the boat by sliding, rolling or sit-diving into the water and shall swim away from the boat enough to allow the dog to jump safely. Once clear of the boat the handler shall splash and move about as if in distress until the dog leaves the boat. Once on board the boat the dog shall not leave the boat platform, especially during the handler's splashing, until signaled by the steward. The handler shall not communicate with or signal the dog until after the steward has released the dog from the platform. The dog may be physically and vocally active, but shall remain on the platform until released. The handler may gently kick to get the tow started or gently kick under conditions pre-approved by the judge, but otherwise shall remain inactive during the tow. The dog shall circle, loop or move so that the swimmer is able to grasp the floating harness line on the dog's harness.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall board the boat, the steward shall row the team to the 60 ft line.
- Upon signal from the judge the handler shall enter the water from the boat platform.
- Once in the water and clear of the boat the handler shall splash as if in distress until the dog enters the water.
- The judge shall signal the steward to send the dog to help the handler.
- Upon signal from the steward, the dog shall immediately enter the water off the platform, swim to the handler, remain with the handler until the handler is able to grasp the dog's harness tow line, then tow the handler to shore.
- The dog shall tow the handler until the handler is grounded or the handler's torso is on the shore side of the shallow water line.
- The judge signal the end of the task.

(6 K) Tow Handler from Sea to Boat/ Dog leaves boater.

Task Summary:

The dog shall be left on the boat platform while the handler travels to the waterward side of the 60 ft line. The Steward shall row the dog to a position along the 60 ft line and 60 ft away from the handler. When called by the handler the dog shall leave the boat's platform, swim to the handler, circle the handler until the handler can grasp the harness tow line, and tow the handler to the boat.

Time limit:

3 minutes. Timing shall begin when the handler calls the dog and shall end when the handler has grasped the boat.

Time Requirements: None

Team Equipment:

A Harness Tow Line (Watersports Lead)

Site Equipment:

Two markers, placed at or about 60 ft apart and 60 ft. waterward from and parallel to the shoreline. Row boat.

Classification of Standards: None

Prescripts:

The handler shall travel to and remain on the waterward side of the 60 ft line and the exterior side of the perpendicular line between one of the 60 ft markers and the shoreline. The handler may gently kick to get the tow started or gently kick under conditions pre-approved by the judge, but otherwise shall remain inactive during the tow. The steward shall not communicate with the team unless instructed by the judge. The judge may signal the steward to begin rowing anytime after the handler has left the dog on the boat. The steward shall row the boat with the dog out to the 60 ft. line and shall maintain the boat on the waterward side of 60 ft line and the exterior side of the perpendicular line between the opposite 60 ft marker and the shoreline. The steward may anchor the boat. The steward shall keep the stern facing the handler. The dog shall remain calm and quiet on the platform until called by the handler. The dog shall circle, loop or move so that the swimmer is able to grasp the floating harness line on the dog's harness.

- The Team shall enter the starter's box.
- Upon signal from the judge the team shall travel to the boat, where the handler shall leave the dog on the boat platform and travel to designated position outside the 60 ft line.
- Upon signal from the judge the steward row the boat to the opposite 60 ft marker and hold the stern of the boat facing the handler.
- Upon signal from the judge the handler shall call the dog to come to the handler.
- Upon signal from the handler the dog shall immediately leave the boat platform and travel to within arms reach of the handler. The dog shall remain with the handler until the handler is able to grasp the harness tow line.
- The handler shall grasp the harness tow line and send the dog tow to the boat.
- The dog shall tow the handler close enough to the boat so that the handler may grasp the boat.
- When within arms reach of the boat the handler shall grasp the boat.
- The judge signal the end of the task.

Part IV

Administrative Regulations

Eligibility

Classification of Standards

Number of Judges

Criteria for Qualifying

General Rules Water Sports Etiquette Environmental Protection Safety Risk Handling Rules

Equipment

Judge Duties

Event Secretary Duties

Steward Duties

Event Grounds and Judging Sites

Grievance Procedures

Administrative Regulations

Section 1. Eligibility

1.1 General Eligibility for Water Testing Events:

- Handlers shall be eighteen years of age.
- Canines shall be registered with Canine Water Sports and have an H2O registration number.
- Canines shall be six (6) months of age or older. Bitches in-season are generally deemed to be ineligible; however, eligibility for bitches in-season shall remain with the testing event host and if permitted shall be publicly advertised on the host's Internet sites, social media and premium lists.
- Canines shall be in good health and fit for water work. A judge shall excuse any canine the judge deems unfit for water work.
- Blindness or deafness shall not preclude a canine from eligibility if the handler has developed a means of communicating directions to the dog without deviation from regulation equipment.
- No canine belonging entirely or in part to a water judge may enter a water event in which said judge is officiating.

1.2 Eligibility for Mariner Dog Tasks

- A canine shall first earn a Qualifying Team Swim Merit, or Novice Team Swim Merit to be eligible to compete in Mariner Dog Tasks.
- With the exception of "novice" rated tasks, all canines shall be at least nine (9) months of age to be eligible to enter a **Retrieve**, **Delivery and Underwater task**.
- All canines shall be at least eighteen (18) months of age to be eligible for **Tow and Boat Work tasks**:

1.3 Eligibility for Seafarer Water Competition Games

All canines shall be at least twenty-four (24) months of age and have earned a Qualifying Team Swim Merit, to be eligible for competitive games.

Section 2. Classification of Standards

2.1 Classification of Standards for Mariner Dog Tasks & Games

The standard of performance required for dogs classified by the Canine Water Sports registry as Giant, Large, Standard and Medium shall be called "Group 1". The standard of performance required for dogs classified by the Canine Water Sports registry as Miniature, Toy, Small, or Dwarf shall be called "Group 2". Rev. 5/2009 English Bulldogs shall be classified as Group 2.

2.2 Classification of Standards for Shoreline Skills

None.

Section 3. Number of Judges

3.1 Judges:

Only Canine Water Sports sanctioned Judges may judge water tasks, games and trials. Canine Water Sports shall supply Hosts with a list of eligible judges. The Host Event Committee shall select one or more approved Judges to evaluate teams competing in an approved water event.

3.2 Shoreline Skills & Mariner Dog Task Merits

There shall be one sanctioned Judge empowered to evaluate and score a water work merit task. The judge shall evaluate each team's performance and determine if the team has met the standards for a water work merit.

3.3 Games

There shall be one sanctioned Judge empowered to evaluate and score a water game. The judge shall evaluate each team's performance and determine if the team has met the standards for a water game merit.

Section 4. Criteria for Qualifying

4.1 Criteria for Qualifying for a Mariner Dog Task Merit

To qualify for a Mariner Dog Task **Merit** a team shall be required to complete, to the satisfaction of a Judge, both the *Technical* and the *Presentational* aspect of a task.

PART 1

The Technical Aspect demonstrates the team's ability to comply with and complete the physical and mental requirements of a task as set forth in the event's regulations.

A water work judge shall evaluate a team's performance and deem it technically correct or incomplete. If a judge feels a team should not qualify the judge shall include the reason(s) for the incomplete performance on the judge's evaluation form.

PART 2

The Presentational Aspect demonstrates the team's ability to produce an esthetically pleasing and inspiring performance.

The **Canine** shall be judged for enthusiasm, attitude & confidence, harmony of performance and coordination of effort. The judge shall then record a written critique of the dog's presentation under each category. The judge may consider the following while preparing a critique:

- Enthusiasm includes, but is not limited to: the dog is willing and eager to work; the dog is focused and happy; and the dog radiates a sense of joy and freedom while working.
- Attitude & Confidence includes, but is not limited to: the dog behaves in a controlled and attentive manner; the dog responds quickly to handler direction; the dog is at ease and self-assured working away from the handler; the dog recovers quickly from frustration or distressing situations; and the dog exhibits a degree of persistence and determination.
- **Harmony of Performance** includes, but is not limited to: the dog's performance is smooth, flowing and natural; the dog is comfortable performing its work; the dog's performance is aesthetically pleasing to the judge.
- **Coordination of Effort** includes, but is not limited to: the dog responds appropriately to the handler's leadership; the dog is focused and attentive to the handler and the environment; the dog knows its job; the dog is persistent in productive work; and the dog appropriately uses its natural abilities, instincts or the environment to get the job done easier, faster or with less effort.

The **Handler** shall be judged for leadership and sportsmanship. Then the judge shall record a written critique of the handler's presentation under each category. The judge may consider the following while preparing a critique:

• Leadership includes, but is not limited to: the handler inspires canine trust and the desire to follow or comply; the handler uses praise and encouragement; the handler effectively uses timing, training, directions, planning and organization to communicate with and guide the dog; and the handler is safety conscious and uses good judgment to reduce the risk of an injury to the dog or others.

• **Sportsmanship** includes, but is not limited to: the handler acts in a respectful, generous and fair manner toward fellow enthusiasts, judges, host officials, and dogs; the handler complies with the Canine Water Sports regulations; the handler strives to keep his dog's trust, treasuring a healthy relationship above the pursuit of sports recognition and awards.

Based on the judge's assessment and critique the judge shall either qualify the team for presenting an inspiring performance or shall find it lacking and declare the team's performance incomplete. If a judge feels a team should not qualify the judge shall include the reason(s) for the non qualifying performance on the Judge's evaluation form.

At the end of the team's judging the judge shall review the completed evaluation form with the handler. The judge may also provide a copy of the evaluation form to the handler.

4.2 Criteria for Qualifying in Seafarer Water Games

A team must be the first team to complete the game or have the fastest time to qualify for a win point. When a group of handler/dog teams wins each dog on the winning team earns a point. When there are group divisions in the games the winner from each division shall earn a game point.

Section 5. General Rules

5.1 Watersports Etiquette:

- 1. Only non-aggressive well mannered dogs are welcome at Canine Water Sports events.
- 2. Dog owners are responsible for their dog's behavior and safety at all times.
- 3. Dogs who are not actively competing in a water event shall be confined or kept on a leash no longer than six feet in length.
- 4. Dogs shall not create disruptive noises such as continuous howling, whining or barking.
- 5. Dogs shall eliminate in designated areas only, or well outside the event area. Handlers shall pay particular attention to avoid inappropriate canine elimination or marking, especially near judging areas. Handlers shall clean up after their dog, disposing of all materials in a waste container.
- 6. Poorly supervised children and rambunctious puppies can quickly become a major distraction for teams. If guardians are unable or unwilling to set reasonable and respectful limits a steward may ask that the offender be removed from the immediate area.
- 7. Spectators and their dogs are not to enter the water while teams are being judged.
- 8. Only participating officials and dog/handler teams called for judging shall be permitted in water judging areas. Water judging areas shall be restricted from 6:00 a.m. to 6:00 p.m. or until the end of judging during event dates.
- 9. Food & toys are prohibited inside or within ten feet of the designated judging areas. Exception: In the Shorelines Skills the handler may hand deliver food to the dog when the team has completed their skill and are in the starter's box or while waiting in the starter's box for the judge to start the test. The handler may carry food on their person during the test, but it shall be stored so as not to appear as a lure and shall be secured against any accidental release during the test. The handler may not carry food in their hand during their test.
- 10. Spectators shall not interfere, assist or communicate with teams who are inside a judging area.
- 11. Reporters, photographers, film makers and videographers shall be permitted to record a team's performance. However, they must have prior permission from each individual team and shall not enter a judging area.
- 12. Directives issued by the event secretary, judges, stewards or other event officials shall be obeyed.
- 13. Harsh handling of animals will not be tolerated. Any person deemed by an event official to be abusing or neglecting an animal shall be subject to expulsion from the event grounds.
- 14. Any person or animal engaging in conduct that an event official deems to be disruptive, offensive, abusive, reckless or dangerous may be expelled from the event grounds.

5.2 Environmental Protection

Our continued enjoyment of the great outdoors and canine water sports is dependent upon our efforts to preserve our living world. Help protect Nature by following these simple acts of respect and kindness:

- Obey all posted Municipal and State rules governing parks and public lands. They are guidelines for sharing and preserving nature.
- Prohibit dogs and children from chasing or threatening wild animals. Distressing or panicking an animal can make it vulnerable to injury and disease.
- Remove all garbage, including smoking materials and canine waste and dispose of it promptly and properly in waste containers.
- Restrict fires to regulated and or appropriate areas. Never leave a fire unattended.
- Shred and properly dispose of all plastic products that can entangle and kill wildlife.
- Stay on designated nature paths to avoid trampling delicate flora or snapping branches and saplings.

- Keep water play to designated areas and beaches to avoid silt disturbances. Silt kills water plants and small water creatures.
- Avoid walks over marsh grasses and sand dunes marsh grass takes years to regenerate.
- Watch your foot fall -- many aquatic birds build camouflaged nests on the ground.

5.3 Safety

- 15. No person shall leave an animal unattended and exposed to conditions which may create a risk of injury or death. Canine confinement means a time for rest in a safe place. To keep it a safe place, canine care providers shall pay particular attention to temperature changes, sun exposure, ventilation and the duration of confinement.
- 16. No smoking in or around judging areas or on designated beaches. Proper disposal of all smoking materials is essential to fire prevention and to avoid toxic tobacco ingestion by animals.
- 17. Alcoholic beverages are prohibited
- 18. Glass containers are restricted to designated picnic areas and are prohibited within 60 ft of the water.
- 19. Dogs shall wear either a canine life jacket or a water durable, non restrictive sports harness when in the water. Collars, clothing, leads, tags or other such restrictions shall be removed prior to the team entering a judging area.
- 20. Any person entering the water or boarding a boat shall wear a government approved full body support personal flotation device and protective water shoes and shall posses an easily accessible water sports whistle.
- 21. Boats shall only be used for official event activity. No person shall stand on a boat platform while the boat is floating.
- 22. Dogs jumping from a boat shall do so off the stern working platform and shall only jump from the rear at the widest edge of the platform. The dog shall not jump from a corner or a short side of the platform.
- 23. If a water practice area has been designated for participating teams, there shall be at least two adults present when a dog or person is in the water.
- 24. A handler may withdraw from an event at any time for health, safety or other reasons; however, such decision shall immediately be brought to the attention of the presiding judge or the event secretary.
- 25. A Judge or Event Secretary may excuse a person or dog from an event for medical, safety or public welfare reasons.

5.4 Risk

- 26. Persons entering a water sport event do so at their own risk and agree to assume responsibility for any damage or injury caused to or by them or to or by their dogs. Entrants shall agree to and sign a Hold Harmless and Indemnification Agreement.
- 27. Owners and Handlers are responsible for the health, fitness and safety of their dog. It is the sole responsibility of the owner and or handler to decide whether to compete in a water sport event. Handlers shall not compete or continue to compete if they or their dog is at risk of injury.
- 28. Owners and handlers agree to abide by the Canine Water Sports Event Regulations.

5.5 Handling

- 29. <u>Acclimate to site</u>: Each handler shall be permitted one minute to acclimate the dog to the site once the team enters the judging area. Entered teams may warm up or practice in a separate designated water or land area anytime before their judging.
- 30. <u>Anticipation:</u> Dogs shall not anticipate the handler's command. Unless otherwise defined in a task, anticipation shall mean the dog, before commanded to do so, leaves a starter's box, platform or boat.

- 31. <u>Assisting:</u> Unless specifically permitted by a task definition, handlers may not physically lead, guide, restrain or deliberately touch the dog after entering the starter's box, until the completion of the task. A handler may physically assist a dog in boarding a boat or platform and may prevent the dog from falling off a boat. A handler may offer physical affection after the completion of a task.
- 32. A handler shall not direct or mark a location for a dog by throwing objects or by deliberately splashing.
- 33. The handler may instruct a boater or a swimmer as to how and what to communicate (verbal or hand) to the dog during a task. Stewards may not communicate (verbal or hand) with a working dog during a task unless: (1.) The handler so requests it and the dog is within 6 feet of the steward. (2.) The rules instruct the steward to communicate with the dog, (3.) The the judge orders the steward to communicate, or (4.) An immediate communication is needed to prevent an injury.
- 34. Verbal encouragement, repeat commands and repeat signals are permitted during each task unless otherwise regulated by the task definition.
- 35. The handler shall not communicate with spectators after entering the judging area. All questions shall be directed to the judge and should be done prior to the start of the task.
- 36. **Boatwork:** Once a team has boarded a boat and the boat is underway, the team shall not leave the boat until directed by the judge or the task has ended.
- 37. Boaters may anchor their boats as needed for safety and securing a standardized distance or position for a task.
- 38. Handlers shall position themselves on the stern working platform or inside the boat when the boat is floating. Handlers shall not extend their torso or legs over the stern, bow or side gunnels of the boat during a task. Handlers may never stand on a boat platform while the boat is floating.
- 39. Handlers may extend only their arms over the gunnels of the boat to receive a delivery from a swimming dog. The handler shall not change his/her location while a delivery is imminent the dog is expected to seek the handler.
- 40. Dogs jumping from a boat shall do so off the stern working platform and shall only jump from the rear at the widest edge of the platform. The dog shall not jump from a short side of the platform or side of the boat .
- 41. Dogs boarding a boat shall do so at the stern where they shall board and remain on the working platform until otherwise directed by the handler.
- 42. **Control:** Dogs shall be under the control of the handler at all times. A Judge may deem a dog to be out of control if, after entering the designated judging area, the dog **eliminates** anywhere, the dog **fails to respond** promptly to a comeback request from the handler,(*promptness* shall be based on the judge's assessment of the circumstances), the dog leaves the designated judging area to pursue or **chase an animal** or during a tow or delivery task the dog **climbs on a swimmer**. A dog so judged to be out of control shall not qualify.
- 43. **Equipment:** Handlers shall not bring food, inappropriate toys or training devises into the judging area. Only approved and regulation equipment is permitted in the judging area. See section 6 for equipment regulations.
- 44. Unless otherwise stated in the task, water articles may have an attachment of a short throw line for the purpose of tossing or pulling the article.
- 45. Handlers shall submit their equipment for inspection to the judge or the designated equipment steward at least 30 minutes prior to the scheduled judging of the task, game or trial if they are unsure about its compliance to the regulations.
- 46. Handlers shall remove all collars, clothing, leashes, tags or other such restrictions from the dog before entering the judging area. The dog shall wear only a harness and or a canine life jacket.
- 47. **Judging:** The decision of Judges shall be final in all matters affecting the working of dogs and handlers and the evaluation of their performance.

- 48. The dog must complete the task or game within the **time limit** established for each task or game. The judge shall indicate the start and end of each task or game.
- 49. Start Position: Unless otherwise stated in the task definition, all tasks and games shall start with each team waiting inside a designated starter's box and the team shall not leave the starter's box until directed by the judge. If the judge temporarily excuses a team from the starter's box the handler may gently hold the dog's harness or life jacket until the judge instructs them to return to the box. One paw or foot placed outside the boundary marks for the box shall constitute leaving the box. The term returned to the box requires the dog to have all four paws and the handler to have both feet inside the boundary marks for the box.
- 50. Selection of Task Articles: Unless stated otherwise in the task, when a judge is required to select the article(s) for a task the judge may do so anytime after the group briefing for the task, but before the team enter's the starter's box. The judge may instruct a steward to covey this choice to a team.
- 51. If a team does not qualify in a particular task, generally the task performance shall not be rejudged. However, if, in the judge's opinion, the dog's performance was prejudiced by unnatural, significantly unusual or dangerous circumstances, the judge may, at their discretion, rejudge the dog on a portion of or the entire task.
- 52. Teams are expected to perform in an environment which may be effected by human recreational activities and which is always defined by "Nature". A Natural environment may include, wind, rain, cool temperatures, heat, sun glare, water currents, wake action, water thermal changes, wildlife activity and other normal visual, auditory and olfactory distractions for the terrain. Dogs are expected to work with the presence of spectators including the sights, sounds and smells they bring to the perimeter of the judging area.
- 53. Reasons for disqualification of a team by a judge: Violation of the regulations. The team fails to report for judging when called by a steward. Team fails to complete the task according to the regulations and to the satisfaction of the judge. The dog is declared out of control. The dog is fearful of the handler. The dog aggressively growls, snaps at or bites any person or other animal during judging. The handler uses compulsion or intimidation to gain canine compliance at any time while in the test site. The dog climbs on a swimmer, other than the handler, during a test.
- 54. A dog is out of the water when the dog's four paws are on land and no longer in contact with the water. A person shall have left the water when the person's two feet are on land and no longer in contact with the water.
- 55. **Retrieve work**: Unless otherwise defined in a task, all retrieve articles shall be thrown, tossed or placed in the water by a steward. The steward may enter the water on foot or by boat to make such placements.
- 56. If the judge is not satisfied with an article's landing/placement the judge may excuse the team from the starter's box while the article is recovered by a steward and made ready for another toss.
- 57. Unless otherwise defined in a task, dogs shall not be faulted for dropping an article. Handlers may command the dog to pick up the article to complete the task within the time limit.
- 58. Dogs shall deliver to hand when delivering to a person unless otherwise stated in the task. When delivering to hand the dog shall bring the article to the steward/handler and either deposit it in the steward or handler's hand on command or shall allow the steward/handler to remove the article from its mouth.

Shoreline Skills Rules:

- 59. The team shall always begin and end in the Starter's Box.
- 60. Handlers may wade or swim when in the water.
- 61. Unless otherwise regulated by a skill description, swim skills shall be performed at or beyond a parallel line in the water, which is set 15 ft from the shoreline.
- 62. Unless otherwise specified, all retrieve and delivery articles shall be provided by the handler. Such articles shall be inspected for safety and appropriateness and approved by the judge.

- 63. Dogs shall not unnecessarily deviate (judge's call) from a direct path when given a water course direction.
- 64. Unless otherwise regulated by a skill description, the dog shall swim while working or traveling along side the handler at or beyond the 15 ft. line from shore.
- 65. The dog may only return to shore when and where specified in the skill's description.
- 66. The dog shall maintain a proximity to the handler no further than an arms length away once the team enters the water.
- 67. The handler shall not physically touch the dog nor the dog's jacket to gain control or compliance during a test; however, the handler may signal, hand-lure and speak to the dog as needed throughout the test. The dog may not climb on or inhibit the handler's movement.
- 68. Once the dog begins a weave or figure-8 pattern they may not deviate from that pattern until it is completed.
- 69. Platforms shall be placed at a depth that allows the dog to swim and board the platform without assistance. Platforms shall be removed from the swim zone when not in use for a skill.
- 70. Tagging: Tagging shall be when the dog moves to and touches the handler's fingers or palm with her nose, muzzle or chin. The handler shall not reach out to touch the dog, the hand shall be presented as target for which the dog has a choice to touch or follow. The handler may use hand tagging or luring to guide the dog during travel or to guide the dog into a different proximity or position.
- 71. The handler may hand deliver food to the dog when the team has completed their skill and are in the starter's box or while waiting in the starter's box for the judge to start the test. The handler may carry food on their person during the test, but it shall be stored so as not to appear as a lure and shall be secured against any accidental release during the test. The handler may not carry food in their hand during their test.
- 72. Destination targets. The dog must have all four paws on the platform or inside the starter's box for dog to be considered at the destination target.
- 73. Whenever a skill requires a team to travel to or past the center marker the team shall pass the marker on the waterward side.
- 74. Time limits. The general time limit for a shoreline skill performance shall be two minutes; however, the judge shall have discretion as to qualifying a team. If the dog has remained focused and working on the task, but test conditions or unusual circumstance, as determined by the judge, has interfered with the dog's completion within the two minute limit, the judge may afford the team extra time.

Section 6. Equipment

6.1 General:

All equipment used in a CWS water event shall be inspected by a presiding judge or a judge's designee for safety and compliance with Canine Water Sports Regulations.

6.2 Equipment Defined:

Boat: Any wood, metal or molded non-motorized boat, propelled by oars, measuring no longer than 14 ft. in length and having a government approved capacity rating for 300 lbs. Both Jon boat and Utility boat styles are acceptable. The bow may have a clip or snap on the bow eye to secure tow lines. The stern shall have a canine work platform secured on top of or over the gunnels. Boats shall be supplied by the host sponsoring the water event.

Boat Platform: A solid working base affixed to and on top of the boat's stern. The platform shall be free of any protruding objects and shall be covered with a skid resistant material or a heavy non skid matting suitable for jumping dogs. The platform shall be at least as wide as the boat, gunnel to gunnel. However, it shall not occupy more than one third of the total length of the boat. 00 A step may be attached to the platform, off the stern side, for the purpose of aiding a swimming dog in boarding the boat.

Harness, Water Sports Harness: A commercially produced, nonrestrictive, water durable canine harness. Nonrestrictive means it does not restrict the dog's use of the neck, shoulders, legs or chest muscles. A tracking style harness is acceptable.

Life-Ring: A commercially produced, non-flexible, ring shaped, government approved, throwable flotation devise (USCG Type IV PFD) large enough in size to support an adult in the water. The life ring shall have a short tow line attached to the life ring's roping.

Long Line: A 100 ft. length of water durable, commercially produced floating line or line threaded with small commercial fish line type floats spaced to keep the line visible and near the surface. The towing end of the line may be knotted, taped or have a dummy attached.

Markers, Distance: Markers used in the water test site for a distance mark, shall be made from 3" or 4" diameter PVC Pipe and when floating upright in the water shall have a visible surface area of 12" or more above the surface of the water. Markers shall be independently anchored. Distance markers are set at 35', 60' and 100' from the shoreline during a water event. Distance markers shall bear a red and white striping pattern visible from the shoreline at 100 ft out.

Markers, Slalom: Used for swim patterns, depth marking, zone marking and course markings, Slalom makers shall be made from PVC pipe and may be made from 2", 3" or 4" diameter pipe. When floating upright these markers shall have a visible surface area of 12" or more about the surface. The markers shall be independently anchored. Slalom markers may be any color other than red or red and white striped.

Markers, Land or shallow water: Any commercially produced sports or traffic cones brightly colored or patterned for high visibility or any PVC marker such as a Slalom Marker.

Markers, Swim/Pattern: Swim markers shall be constructed of 3 or 4 inch diameter PVC pipe. The length shall ensure that at least 6" of the pipe appear above the surface of the water and that the marker stand as vertical as possible in the water when anchored. The markers shall be white or brightly patterned for visibility. **Weave markers** may be constructed of 2 inch diameter pipe or larger.

Paddle: A commercially produced three foot plastic, metal or wood water craft (like kayak or canoe) paddle. May have a short piece of line attached over or through the handle.

PFD or Life Jacket: A commercially produced government approved full body support **P**ersonal Flotation **D**evise. The US Coast Guard PFD approved for calm waters is the Type III, a Flotation Aid (vest style). Inflatable PFDs shall not be used for canine water sports. CWS Safety regulations require any person who enters the water to wear a properly fitted PFD. **RETRIEVE ARTICLE:** PFDs used for retrieve/deliver work may be taped closed to reduce the risk of entanglement and shall include all size and shaped floatation devices, including a seat cushion. **A CANINE LIFE JACKET** (CFD) shall be any commercially produced,

full body flotation devise, that includes flotation around the dog's throat, back, and rib cage, with a handle on top capable of supporting the dogs weight during a full body lift and balanced so that the dog's head remains up when the dog is lifted by the handle. The jacket must also have a "D" ring for attaching lines/ leads. The ring must be strong enough to support a person being water towed by a line attached to the "D" ring.

Platforms: Swim Platforms shall be removed from the swim zone when not in use for a skill. The size of, height of and placement depth of the platform shall allow the dog to swim to and board the platform without assistance. The platform top shall be of sufficient size to safely support and allow any size dog to stand, sit and turn around on the platform.

Retrieve Article: any object which the dog can carry or tow by mouth. Retrieve articles are subject to further definition or specifications by the task description.

Starter's Box: A designated area on land in which the dog and handler start their test. A starter's box shall be no larger than six feet wide by six feet long and shall be defined by markers, poles or lines that do not significantly interfere with the dog entering or leaving the box. A starter's box shall be set no closer than six feet from the water's edge. If small diameter PVC pipes are used to form the starter's box the pipes shall be weighted or staked to inhibit movement during a test.

Tow Line: A10 ft to 15 ft length of floating marine line threaded with commercial line floats spaced to keep the line visible. The line may be knotted to keep the floats separate and secured on the line. The dog's end of the line may be knotted, taped or have a dummy attached to assist the dog. The other end of the line may have a ring, clip or snap to aid in a quick attachment to a tow article. (i.e. boat, life ring) **Tow-Line for Shoreline Skills:** The tow-line shall be no shorter that the length of the dog plus 1 foot and no longer than six feet.

Underwater Article: Any toy or object that sinks immediately in water, i.e. a rubber dog toy or a pool diving article. An underwater article may include any floating object, which has been weighted so that it sinks immediately. The article does not have to lay flat when submerged.

Water Shoes: Water durable anti-slip footwear that provides protection against sharp objects and does not easily come off in the water. Thongs are not permitted, however commercially produced "water" sandals are permitted.

Wiffle Ball: A commercially made hollow, white, plastic ball. All three sizes of Wiffle balls are permitted. The balls shall be weighted inside with pebbles or marbles and may have extra holes drilled into them to help them sink immediately in water. Three same size weighted Wiffle balls are used in an underwater task.

Section 7. Judge Duties

A water event judge shall :

- Know the rules and regulations set forth in the Canine Water Sports Regulations Manual.
- Posses a copy of the most recently revised or amended version of the Canine Water Sports Regulations Manual.
- Be a member in good standing with Canine Water Sports.
- Be sanctioned by Canine Water Sports to judge water tasks, games and or trials.

Before the start of the Water Event the judge shall:

- Arrive early to greet the Event Secretary and Stewards and prepare for the day.
- Ensure that judging forms and necessary supplies are present.
- Inspect the judging site and host equipment to ensure the required conditions and equipment are present and fall within reasonable safety standards.
- Determine if water and weather conditions are appropriate for a water event.
- Delay or cancel the judging if at any time, in the opinion of the presiding judge the site appears unfit to hold or continue to hold a water event in the judge's site.
- Personally inspect or ensure that a steward is in charge of and is properly inspecting all exhibitor equipment.

At the start of the judging the presiding judge shall:

- Have a steward assemble the teams to be judged in the first task, game or trial and shall conduct a Team Briefing, which shall address site conditions and adaptations, quickly review the task, game or trial and answer any questions the handlers may have about the task, game or trial being judged. The judge shall conduct a briefing for each group of teams appearing for each different task, game or trial thereafter.
- Have the steward call the first team for judging, and each team thereafter, to the water to permit the team one minute to get acquainted with the site.
- When the warm up is over, direct the team to the start position.
- Ask the handler if they are ready to begin their task. Upon an affirmative response, instruct the team to begin.

During judging the judge shall:

- Evaluate each team's performance in a professional manner and shall refrain from warning, instructing or advising a team on performance improvement. But may do so after the team has been judged.
- Without interfering with the team's work assume a position that provides adequate observation of each aspect of the task and the team's performance.
- Avoid creating his or her own variations of a task and shall judge all teams as best as possible by the same applicable standards. However, judges may make minor adaptations in the pursuit of fairness and equality if wind conditions might or are dramatically effecting workloads and speeds between team performances.
- Use a stop watch if time limits or requirements are required in a task and shall use such stop watch to determine time compliance.
- Observe and evaluate each team's performance to ensure compliance with classification standards and technical and or presentational requirements for the event being judged.

Reasons for disqualification of a team by a judge:

- Violation of the regulations
- The team fails to report for judging when called by a steward.
- Team fails to complete the task according to the regulations and to the satisfaction of the judge.

- The dog fails to return promptly when commanded or signaled by its handler. ("promptness" shall be based on the judge's assessment of the circumstances).
- The dog leaves the test area to pursue or chase an animal.
- The dog eliminates any time after the team enters the judging site.
- The dog is fearful of the handler.
- The dog aggressively growls, snaps at or bites any person or other animal during judging.
- The handler uses compulsion or intimidation to gain canine compliance.
- The dog climbs on the swimmer during the tow or delivery tasks.

Reasons for a task to be rejudged by a presiding judge:

- If, in a judge's opinion, an event official has interfered with a team's performance to such a degree
 that it is an obvious advantage or disadvantage to the team's qualification then the judge may order
 that the task be redone.
- If a judge makes a ruling, in good faith, that effects the qualification of a team and later, during the event, discovers the ruling was made in error, the judge may order the task redone.
- Teams are expected to perform in an environment which may be effected by human recreational activities and which is always defined by "Nature". A Natural environment may include, wind, rain, cool temperatures, heat, sun glare, water currents, wake action, water thermal changes, wildlife activity and other normal visual, auditory and olfactory distractions for the terrain. Dogs are expected to work with the presence of spectators including the sights, sounds and smells they bring to the perimeter of the judging area. *However, if in a presiding Judge's opinion a team's performance was disrupted by an unusual or dangerous circumstance the judge may permit the team to be rejudged on the task.*

After judging a team the judge shall:

- Clearly inform the team that the task is complete and whether they have qualified.
- Record the reasons for a qualifying or disqualify performance on the team's evaluation.
- Clearly record into the judge's catalog a status for each team scheduled to appear before the judge. Status marks shall appear next to the name of each handler and shall be one of the following: "Q" for Qualified, "NQ" for disqualified, "A" for absent, "E" excused, or "EXPL" for expelled.
- Immediately review the evaluation with each team who was judged.

At the end of the day's judging the judge shall turn over all judging reports and records to the Chief Steward or Event Secretary.

Section 8. Event Secretary Duties:

Any established Dog Club or Organization who is a member of Canine Water Sports may apply to Canine Water Sports to host a CWS Water Event. Such Club or Organization shall appoint an Event Secretary who shall be responsible for specific duties, which shall include:

- Read and agree to abide by the Canine Water Sports Regulations.
- Chair a committee who shall select the water trial judge(s) from list of approved CWS judges and shall plan, organize, direct and do the work needed to host a Canine Water Sports Event. (See Host Guidelines)
- Create, publish, and distribute a Premium List that includes a Canine Water Sports Entry Form. Send a copy of this Premium to Canine Water Sports.
- Process entry applications and collect fees.
- Ensure each dog listed on an entry form is registered with CWS and has an H2O number
- Acknowledge each entry application with a written response:
 - a.) Explain why the entry is not acceptable, OR

b.) Welcome the team with a letter (Internet or USPS) confirming all pertinent information about the accepted entry including, date(s) and location of event, entry level(s), accepted handler(s) and dogs), Canine CWS registration number(s) and host assigned team entry number(s).

- Create and publish a water event catalog to be distributed on the day of the water event.
- Ensure there are printed directions to local emergency services for human and canine available at the event.
- Ensure there is cell phone reception or a land line phone available during Event hours.
- Ensure the access road to the event site remains safe for travel even during inclement weather.
- Ensure that the judge(s) have appropriate judging forms and materials needed to perform their job.
- Collect and maintain a copy of all entries, all completed judging forms and a scored catalog for a minimum of six months.
- Investigate and attempt to mediate all complaints and protests by participants. If after mediation the participant is still unsatisfied the Secretary shall advise the participant to submit a written complaint to the Secretary within seven days of the conclusion of the water event.
- Expel, if necessary, from the event grounds any person or dog who is found in violation and or refuses to comply with Canine Water Sport Regulations or Federal, State or Municipal laws.
- Compile and send an event report with required fees and any protests to Canine Water Sport within ten days of the conclusion of the event activities.

Section 9: Steward Duties

9.1 Chief Steward:

A Chief Steward shall be appointed by the Event Secretary and shall serve the Judge and the Event Secretary in the furtherance of a water sports event.

Chief Steward duties include:

- Read and agree to abide by the Canine Water Sports Regulations.
- Appoint an adequate number of capable stewards to serve as assistants in the production and presentation of a water sports event.
- Ensure that stewards are properly trained and prepared for stewardship.
- Assemble the necessary equipment and boats for the judging site(s)
- Plan, organize and supervise the set up and clean up of the event grounds and judging sites.
- Assign stewards to their duties and hours of service.
- Ensure that all equipment, host and handler, is safe to use and is in compliance with regulations.
- Supervise stewards during the water sports event.
- Collect all water sports event materials and equipment at the end of the event.
- Deliver to the Secretary all judging forms, scored catalogs and registration paper work and supplies.

9.2 Steward Captains:

If an event has multiple active judging sites the Chief Steward may appoint a steward to be the Captain for each site. The Captain shall assist the Chief Steward as directed, implement orders by the site judge and provide steward leadership.

9.3 Stewards:

Stewards shall be appointed by the Chief Steward and shall serve the Judge and Chief Steward in the furtherance of a water sports event.

Steward duties include:

• Read and agree to abide by the Canine Water Sports Regulations.

- Comply with the direction of an Event Secretary, Chief Steward and/or any Judge.
- Posses and wear a full body support personal flotation device and protective water wear shoes when in the water.
- Assist in the set up and clean up of event grounds and judging sites.
- Organize a registration desk on the day of event.
- Record team arrivals and deliver catalog and event information.
- Inspect handler equipment to ensure safety, size standards and regulation compliance.
- Supervise the order in which handlers are prepped and called for judging.
- Participate in tasks under the direction of a judge, including portrayal of victims and delivery targets, rowing boats, swimming, throwing, placing or holding articles and equipment on land and in the water.
- Redirect spectators who violate etiquette rules.
- Keep unauthorized people/dogs out of the judging site.
- Direct questions concerning judging protocols, regulations & task procedures, violations, or evaluation scores to the judge.
- Direct questions concerning protests to the Event Secretary.
- Identify and post the names of the qualifying teams for public review.
- Record the judging results in two event catalogs.
- Collect the scored catalogs, completed judging forms, registration desk supplies & site equipment and deliver them to the Chief Steward.

Stewards shall not:

- Communicate with dogs being judged except when so directed by task regulations or a judge.
- Offer or provide handlers with counsel or performance instruction unless directed by a judge to do so.
- Bring food or toys into the judging site.

Section 10. Event Grounds & Judging Sites:

10.1 Permitted Locations:

- Canine Water Sports events shall be conducted adjacent to and on/in bodies of water covering eight

 (8) acres or more in size and shall be limited to fresh water lakes, large slow moving rivers, ponds, or reservoirs. Effective March 2014: A Test for Shoreline Skills *may* be conducted in salt or brackish water (provided that the markers and tables can be adjusted with the tide and the footing remains safe) and such body of water shall be a minimum of eight (8) acres in size. The water shall be clean and safe for human swimming. Test areas shall be free of obvious hazards and unofficial boat traffic. Bodies of water that have a significant water current are not appropriate for water tests. Drought effects, seasonal changes in water depth, tides and waves are to be taken into account when measuring a site for minimum requirements.
- The water quality shall be safe for human swimming.
- The water entrance for the test area shall be a minimum of 35 ft wide and shall have a gradual descent into the water. The entrance slope shall be firm and dense enough to provide safe human footing to a minimum depth of 35 inches.
- The water depth in the test area shall be a minimum of 35 inches deep at 35 ft. from shore.
- The land and water judging areas shall be clear of hazardous objects and debris, including hazardous plant over growth.
- The site shall be accessible to Rescue & Emergency Services, (Medical, Law Enforcement and Fire). The Event Secretary shall know the location of area hospitals, veterinary clinics and first aid stations and shall have printed directions to area emergency services for humans and canines on hand at the event.
- The site shall have phone or radio equipment for emergencies. The Event Secretary shall ensure there is cell phone reception or a land line phone available for general communication needs.

- The Event Secretary shall publish, post and or give verbal warning to all participants concerning any commonly known plant, insect or animal threats in the area.
- The site shall have bathrooms and changing areas for host officials, exhibitors and spectators. The host shall provide protection against wind, sun, and rain for event officials and such protection shall be inside or adjacent to the test area.

10.2 Defined:

Event Grounds are those areas that include and support the judging sites. These shall include spectator, crating, participant, picnic, parking, bathroom, canine elimination and concession areas.

Judging sites are those areas in which water work performances shall be evaluated by a judge(s). The site shall include a portion of land adjacent to a portion of water. The land area of the site shall include a work station for judges and stewards.

- The *land area* of a judging site shall include a minimum of 40 ft by 40 ft. of land measured from the shoreline, unless otherwise configured by task regulations. The land area shall be noticeably marked or roped off. The land test area shall include a Starter's Box. A starters box shall be no larger than six feet wide by six feet long and shall be defined by markers or lines that do not significantly interfere with the dog entering or leaving the box. A starter's box shall be set no closer than six feet from the water's edge.
- The *water area* of a judging site shall include a minimum of 100 ft by 100 ft of water space. This space shall be adjacent to the land portion of the judging area, measured from the shoreline out (See Glossary: shoreline) and along the parallel line with the land area of the judging site.

Practice sites may be established by an event host provided there is sufficient space. These areas shall be posted and used only by participating teams scheduled for judging.

Open Water Judging sites for the scent service title event shall be any section of a lake or pond designated by the trial host and the judge. This area may be marked with water markers.

Site Separation: All active sites, judging or practice, shall be separated from each other by a minimum of 60 ft. of space or a physical barrier to minimize distractions.

10.3 Water Markers

Markers (see equipment definitions), shall be placed in judging areas for the purpose of establishing regulated points of distance or swim patterns.

- Water markers shall be individually anchored.
- At no time shall there be any kind of roping connect water markers to each other.
- Water markers, used to determine distances 60 ft. and 100 ft from the shoreline, shall be placed in the water prior to the start of the day's judging and shall remain in the water until the end of the sports event.
- Land markers and water pattern markers may be placed just before and removed after their purpose has been served in a task.

Section 11 Grievance Procedures

11.1 Complaints & Protests:

Complaints: Any person observing a violation of regulations or who is not satisfied with the manner in which a water event is being conducted, may bring their observations and concerns to the Event Secretary.

Protests: A handler dissatisfied with a judge's decision regarding the handler's performance or any act or lack of action by a Judge or Steward may seek an explanation or remedy from the presiding judge. If the handler is not satisfied with such explanation or remedy the handler may then bring verbal protest to the Event Secretary.

11.2 Resolutions:

The Event Secretary shall investigate all verbal complaints brought to the attention of the Secretary by a complainant. The Secretary shall take action to resolved the problem. The Secretary shall have the authority to mediate disputes, issue warnings, and or expel persons and dogs from the event grounds. If the complainant is not satisfied with the Secretary's handling of the matter the complainant shall be given the option to file a formal written complaint to Canine Water Sports.

Protests about a judge's ruling shall only be made by the handler effected by the judge's ruling. If such verbal protest is made, the Secretary shall review the facts and the regulations concerning the issue at hand. Generally, all decision by a judge concerning the evaluation of a team's performance or working conditions shall be final. However, if the Secretary finds the issue is clearly defined in the regulations and the judge was in error the Secretary shall respectfully bring the conflict to the attention of the judge. If the judge does not rescind the original ruling the handler shall be given the option to file a formal written protest.

11.3 Intent to File:

Complainants shall give verbal notice to the Secretary of their intent to file a formal written protest or complaint. The Secretary shall issue a complaint/protest from to the complainant and record the name, address and phone number of the complaint.

11.4 Formal Complaint/Protest:

A complainant who wishes to have their complaint or protest reviewed by Canine Water Sports shall deliver or mail their formal written complaint/protest to the Event Secretary within seven days. If the Secretary does not receive the complaint/protest within seven days of the water event the complaint/protest shall be considered invalid. Canine Water Sports shall not be obligated to investigate such invalid complaints/ protests. All valid complaints and protests shall be attached to the Secretary's Event Report and forwarded to Canine Water Sport for further review and findings.

11.5 Canine Water Sports Review:

The Canine Water Sports Review Board shall acknowledge all valid complaints/protests within 21 days of receiving a complaint or protest. The Canine Water Sports Review Board shall review the complaint or protest and shall make a finding within a reasonable time. Complainants and all effected parties shall be notified of the Board's findings. All decisions by the Canine Water Sports review board shall be final.

Part V

Recognition Awards

Water Merits

Water Work Certificates

Water Service Titles

Special Water Service Awards

Recognition Awards

Dog/handler teams may earn water work recognition awards in one or more of the following ways:

Shoreline Skills Merits:

There are four categories of Shoreline Skills:

- A. Swim Mate
- B. Platform
- C. Navigation
- D. Nautical Nosework

Each category contains more that one skill. A team who earns a qualifying score for a Shoreline Skill is entitled to a S.S. Merit Award. (Merits earned as of 2013 shall reflect the designation for Shoreline Skills)

Mariner Dog Merits:

There are six categories of Mariner Dog Tasks:

- 1. Aquagility Team Swim
- 2. Retrieve
- 3. Deliver
- 4. Underwater
- 5. Tow
- 6. Boat Work

Each category contains more than one task. A team who earns a qualifying score for a Mariner Dog Task is entitled to a M.D. Merit Award. (Merits earned as of 2013 shall reflect the designation for Mariner Dog Tasks)

Water Work Certificates:

A team who earns all the merits in a water work class is entitled to a certificate of water work. These certificates are:

- Certificate of Canine Team Swim Work, (TSW)
- Certificate of Canine Water Retrieve Work, (WRW)
- Certificate of Canine Water Delivery Work, (WDW)
- Certificate of Canine Water Tow Work, (WTW)
- Certificate of Canine Boatwork, (BW).

Titles

Shoreline Skills titles (2015):

- To earn a Shoreline Skills Apprentice title the dog must qualify in fifteen (15) skills, including a minimum of three (3) skills from Swim Mate Category, six (6) skills from the Platform Category, and two (2) from Navigation Category.
- To earn a Shoreline Skills Journeyman title the dog must qualify in thirty (30) skills, including a minimum of two (2) skills from each category, except Nosework, and must qualify in a retrieve skill, a delivery skill and a transfer skill.
- To earn a **Shoreline Skills Master** title the dog must qualify in one Nosework Skill and qualify in all the skills under the Swim Mate, Platform and Navigation categories.
- To earn a **Shoreline Skills Grand Master** title the dog must qualify in all skills in the Shoreline Skills Division.

(under construction)

Mariner Dog Tasks titles:

- Apprentice
- Skilled
- Expert
- Master

Seafarer Games & Competition Certificates:

Any dog or team of dogs who competes in and wins a game is entitled to one game merit point. A dog who wins five game merit points in one particular game event is entitled to a Certificate of Competition for that game.

Special Water Service Award:

Awarded by the CWS Award Board for: a single heroic or life saving act by a canine in the water, or exceptional devotion to canine water work service by a handler/dog team or individual person or dog.

Part VI

Glossary of Terms

Glossary of Terms

Absent: Any team who fails to report for judging when called by the steward or who does not check in at the beginning of their event shall be disqualified for being as absent.

Bow: The forward most part or front end of a boat.

Certificate: A recognition award, issued by Canine Water Sports, documenting a team who has earned all the merits in a particular category of water work or who has earned five game points under a single game event.

Confidence: An expression of self-assurance and harmony with the environment and the task. Does not hesitate.

Different: Means the water articles, toys, or objects must be significantly unlike in kind. Different in weight, size or texture.

Directly: To move in a direct line or manner; straight to the handler.

Division: A separate group of related water behaviors, There are three Water Event Divisions: Water Merit Work, Water Games and Water Service Work.

Dog: A male canine: term sometimes used to mean either a male or female canine.

Enthusiasm: An expression of pleasure and eagerness to work. An eagerness and exuberance that is focused and disciplined. A dog or handler who radiates a feeling of joy during a judged performance.

Excused: A handler may ask to be excused or a Judge or Event Secretary may excuse a team from a water event for the medical, safety or welfare of the team and shall record them as excused. A judge shall excuse any handler, steward or other water official who appears to the judge to be unfit to be near the water.

Expulsion: An Event Secretary is authorized to expel any person or dog from the event grounds who violates the Canine Water Sports Regulations or Federal, State or Municipal laws.

Gunnels: Also know as Gunwales, are the upper sides of a boat.

Handler: A person 18 years or older exhibiting a dog in a Canine Water Sports Event.

Harness,Water Sports Harness: A commercially produced canine water durable harness designed to be nonrestrictive to the neck, shoulders, legs and chest.

Immediately: To move without hesitation or deviation.

Intimidation: To bully or threaten by act or words in order to gain compliance or to cause fear.

Judge: A water event official who observes and evaluates an exhibiting water team's performance and decides whether the performance qualifies for recognition in the form of a merit, point or title.

Leadership: A handler whose direction and influence inspires the desire to follow, comply and trust. Effectively uses skill, knowledge and wisdom to guide their dog's natural and trained water behaviors to a successful team performance in water work.

Markers, Distance: Any commercially produce marine mooring float that is visible from a distance of 150 feet from shore or any handmade floating marker that floats a minimum of 24" above the water surface, does not appear to be a retrieve article and is visible 150 feet from shore. Capped, vertical standing 4" PVC pipe is acceptable as a distance marker. Markers shall be independently anchored. Distance markers are set at 60' and 100' from the shoreline during a water event.

Markers, Land or shallow water: Any commercially produced sports or traffic cones brightly colored or patterned for high visibility.

Markers, Pattern & Swim: Any commercially produced cylinder shaped float at least 8" in diameter and brightly colored. Swim markers shall be independently anchored eight feet apart and set in a straight line parallel to the shoreline.

Oar: A commercially produced wooden boat oar, which is a minimum of five feet in length.

Praise: To connect with a dog, without touching, in such a way as to bring him/her emotional pleasure. An enthusiastic verbal communication from the handler that means the dog has done well. An expression of satisfaction, pride and happiness.

Presentation: is the subjective aspect of a team's performance that evokes uplifting emotion and motivation.

Qualify: A standard of performance, condition or score that is required to earn a merit, point, certificate or title in a water work task, game or trial. To demonstrate a specific degree of ability.

Safety: The condition of being safe; free from danger, risk, or injury. A very important aspect of an effective and functional water work performance.

Scatter: To distribute irregularly inside a water zone.

Shore: Land along the edge of body of water. A dog or handler is considered "on shore" when all four paws for a dog or both feet for a handler are on land.

Shoreline: A point or line determined by a water judge that is based on where the water level meets the shore. When a water level is constantly changing, as in the case of ocean tides or waves, the shoreline shall be the judge's best decision and may change during the water event at the judge's discretion.

Shoreward(s): in the direction of shore, one the shore side of

Sportsmanship: To act in a respectful, generous and fair manner toward fellow enthusiasts, judges, event officials, and dogs, complies with the Canine Water Sports regulations and strives to keep his dog's trust, treasuring a healthy relationship above the pursuit of sports recognition and awards.

Stern: The rear end of a boat.

Steward: A water event official who serves at the discretion of the water judge.

Swim, Casual: A swim pace that appears calm and relaxed.

Swim, zigzag: To swim a course of turns, weave-like, around and through a set of swim markers.

Task: A water work behavior that is defined and regulated by Canine Water Sports. A job performed by a dog for its handler.

Team: A dog and handler. In a game a "team" may mean two or more dog/handler teams.

Technical: That aspect of a performance demonstrating the team's ability to comply with and complete the physical and mental requirements of a task.

Time Limit: That amount of time which a water team has to complete a water task. The team must complete their task within the time limit to qualify.

Time Requirement: That amount of time that a dog and or handler must remain doing something to complete the task, i.e. A handler must remain stationary for 30 seconds in the Team Swim Task.

Title: A recognition award issued, by Canine Water Sports, documenting a team's qualification in a water trial, Water Utility Dog (WUD) or Water Rescue Dog (WRD).

Touch, deliberately: Not by accident. Intentionally grabs, restrains, pushes, blocks or holds a dog or his water wear during a task, game or trial.

Water Shoes: Water durable anti-slip footwear that provides protection against sharp objects and does not easily come off in the water. Thongs are not permitted, however commercially produced "water" sandals are permitted.

Water Work Merit: A recognition award, issued by Canine Water Sports, documenting a team's qualification in a water work task.

Water, IN the: A person shall be considered in the water, from land, when both feet are in the water. A dog shall be considered in the water when all four paws are in the water.

Water, Swim Hold Position: A depth of water that will allow the handler to appear to be in water up to their neck and shoulders. A handler may kneel, stand or tread water while appearing to be in neck deep water. The principal part of the team swim task is to test the dog for control and safety around a swimmer. Neck deep or being at eye level presents a less dominant posture to the dog and more realistically tests a dog for safety concerns. As opposed to the handler who appears standing above a swimming dog or a handler who could swim with speed and avoid any opportunity for the dog to climb or paw.

Water, Place it in the: To exert the least amount of energy possible in releasing a retrieve article into the water. To do so quietly. Shall not toss, throw, dump, splash land, or in any way propel.

Water Event Grounds: Judging sites are those areas in which water work performances shall be evaluated by a judge(s). The site shall include a portion of land adjacent to a portion of water. The land area of the site shall include a work station for judges and stewards.

• The *land area* of a judging site shall include a minimum of 50 ft by 50 ft. of land measured from the shoreline. The land area shall be noticeably marked or roped off.

• The *water area* of a judging site shall include 150 ft by 150 ft of water space measured from the shoreline (see shoreline defined in the Glossary) parallel with the land area of the judging site.

Event Grounds are those areas that include and support the judging sites. These shall include spectator, picnic, parking, bathroom, and concession areas.

Practice sites may be established by an event host provided there is sufficient space. These areas shall be posted and used only by participating teams before they are judged.

Open Water Judging sites for the scent title events shall be any section of a lake or pond designated by the trial host and the judge. This area may be marked with water markers.

Waterward: in the direction of a body of water, leaving shore toward the water, away from the shoreline



RULES & REGULATIONS